

# CS365: Deep Learning



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# General Information

- Instructors
  - Arijit Mondal
- Teaching assistants
  - Jyoti Kumari
  - Sandeep Kumar Patel
- Course webpage: [www.iitp.ac.in/~arijit/](http://www.iitp.ac.in/~arijit/), then follow Teaching

# Course structure

- Introduction to big data problem & representation learning
- Overview of linear algebra and probability
- Basics of feature engineering
- Neural network
- Introduction to open-source tools
- Deep learning network
- Regularization
- Optimization
- Advanced topics
- Practical applications

# Evaluation policy

- Two quizzes/projects - 20%
- Midsem - 30%
- Endsem - 50%

# Books

- Ian Goodfellow, Yoshua Bengio and Aaron Courville, "Deep Learning", Book in preparation for MIT Press, 2016. (available online)
- Jerome H. Friedman, Robert Tibshirani, and Trevor Hastie, "The elements of statistical learning", Springer Series in Statistics, 2009.
- Charu C Aggarwal, "Neural Networks and Deep Learning", Springer.
- Aston Zhang, Zachary C. Lipton, Mu Li, Alexander J. Smola, "Dive into Deep Learning" (available online)
- Iddo Drori, "The Science of Deep Learning", Cambridge University Press
- Simon O. Haykin, "Neural Networks and Learning Machines", Pearson Education India
- Richard S. Sutton, Andrew G. Barto, "Reinforcement Learning: An Introduction", MIT Press

# Introduction

# Problem space

- Problems — *a matter or situation regarded as unwelcome or harmful and needing to be dealt with and overcome*
- Target is to solve the same on a **computer**

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- Problems can be intellectually challenging for human being but relatively straight forward for a computer
  - Travelling salesman problem, chess
- Problems can be easy for common people but difficult for computer (even expressing it in a formal way)
  - Identifying an object, car (say), in a picture



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- Primary focus will be in the *second category* problems

# Problem Solving Strategies for Big Data

- Need to **solve** problems efficiently and accurately when the input data is huge ( $\sim$  GB, TB order)
- Finding a deterministic algorithm is **difficult**
  - Need to find out features
  - Requires significant effort for model building
  - Need to have domain knowledge
- **Statistical inference** is found to be suitable
  - Feature selection is not crucial
  - Model will learn from past data

# Applications: Computer vision

- 2d to 3d conversion
- Street view generation
- Image classifications
- Image segmentation



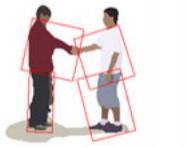
2D



3D








# Applications: Activity Recognition

- Recognize activities like walking, running, cooking, etc. from still image or video data



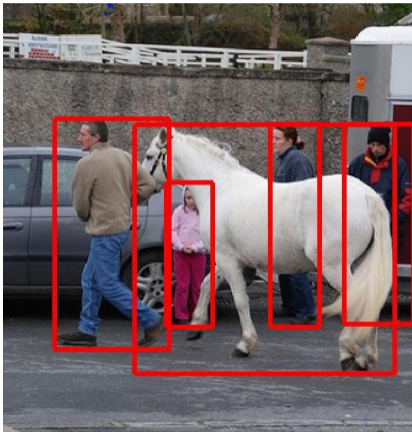
# Applications: Image Captioning

- Automated caption generation for a given image

Describes without errors	Describes with minor errors	Somewhat related to the image	Unrelated to the image
 <p data-bbox="391 401 584 440">A person riding a motorcycle on a dirt road.</p>	 <p data-bbox="651 401 862 422">Two dogs play in the grass.</p>	 <p data-bbox="933 401 1144 440">A skateboarder does a trick on a ramp.</p>	 <p data-bbox="1215 401 1426 440">A dog is jumping to catch a frisbee.</p>
 <p data-bbox="391 624 584 663">A group of young people playing a game of frisbee.</p>	 <p data-bbox="651 624 888 663">Two hockey players are fighting over the puck.</p>	 <p data-bbox="933 624 1144 663">A little girl in a pink hat is blowing bubbles.</p>	 <p data-bbox="1215 624 1445 663">A refrigerator filled with lots of food and drinks.</p>
 <p data-bbox="391 852 584 890">A herd of elephants walking across a dry grass field.</p>	 <p data-bbox="651 852 862 890">A close up of a cat laying on a couch.</p>	 <p data-bbox="933 852 1144 890">A red motorcycle parked on the side of the road.</p>	 <p data-bbox="1215 852 1445 890">A yellow school bus parked in a parking lot.</p>

# Applications: Object Identification

- Identify objects in still image or in video stream



# Applications: Automated Car

- Self driving car



# Applications: Drones & Robots

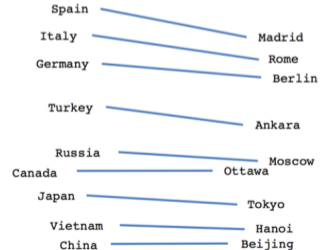
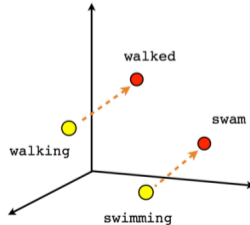
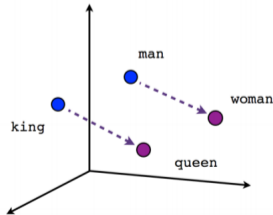
- Managing movement of robot or drones





# Applications: Natural Language Processing

- Recommender system
- Sentiment analysis
- Question answering
- Information extraction from website
- Automated email reply



# Applications: Speech processing

- Conversion of speech into text
- Generation of particular voice for a given text



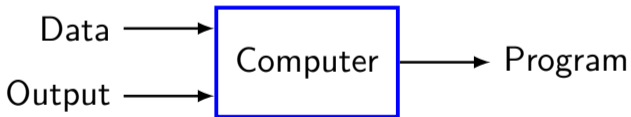
# Other possible applications

- Language translation
- Weather prediction
- Genomics
- Drug discovery
- Particle physics
- Surveillance
- Cryptography and many more.

# Traditional Programming vs ML/DL

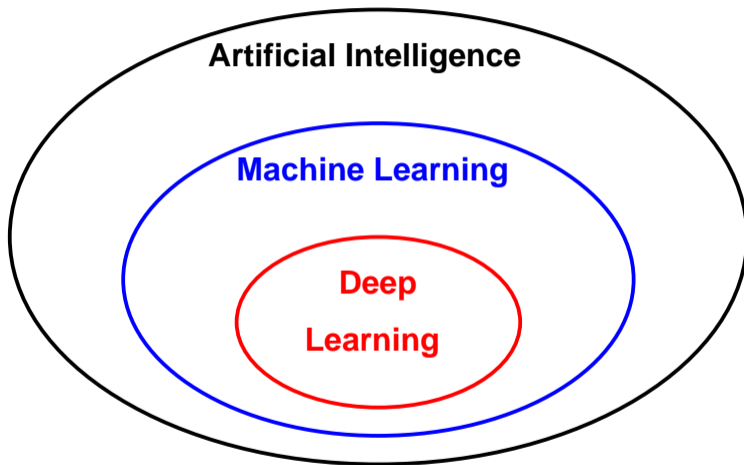


Traditional programming



Machine learning

# AI Hierarchy

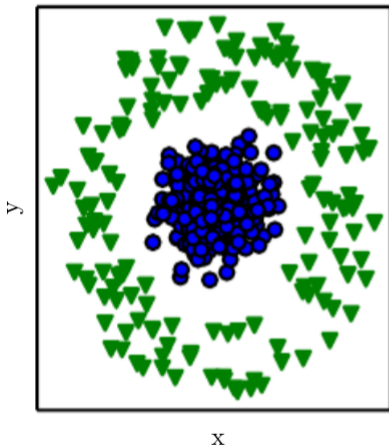


# Issue of Representation

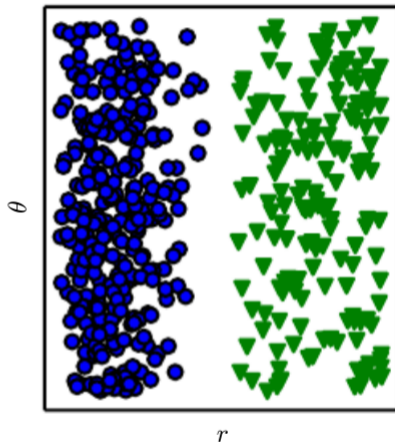
- Representation of data in an efficient/structured manner is crucial for solving problems more effectively
  - Searching of a set of elements in a given list (sorted/unsorted)
  - Arithmetic operations on Arabic and Roman numerals
  - Primality test of  $n$  when  $n$  is represented as  $11111 \dots 111$  ( $n$ -number of one)
- Structured representation can help in predicting future values

# Choice of Representation

Cartesian coordinates



Polar coordinates



# Learning representation/feature

- Traditional approaches
  - Pattern recognition
    - Input, output of the problem
- End to end learning
  - System automatically learns internal representation



# AI-ML Tasks

- Heavily depends on features
- Requires good domain knowledge
- Feature extraction is not easy job
  - Identify a car
    - How to describe wheel
    - Shadow/brightness
    - Obscuring element

# Representation Learning

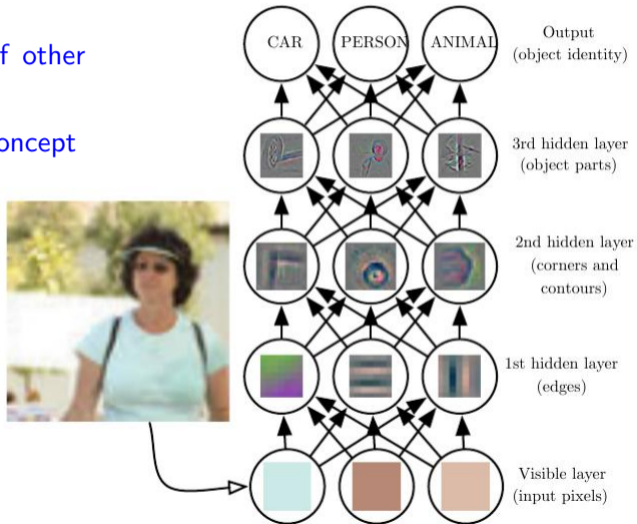
- Learned representation often result in **better** performance compared to hand design
- Allows the system to rapidly **adapt** to new task
- Need to discover a good set of **features**
- Manual design of features is nearly **impossible**

# Design of Features

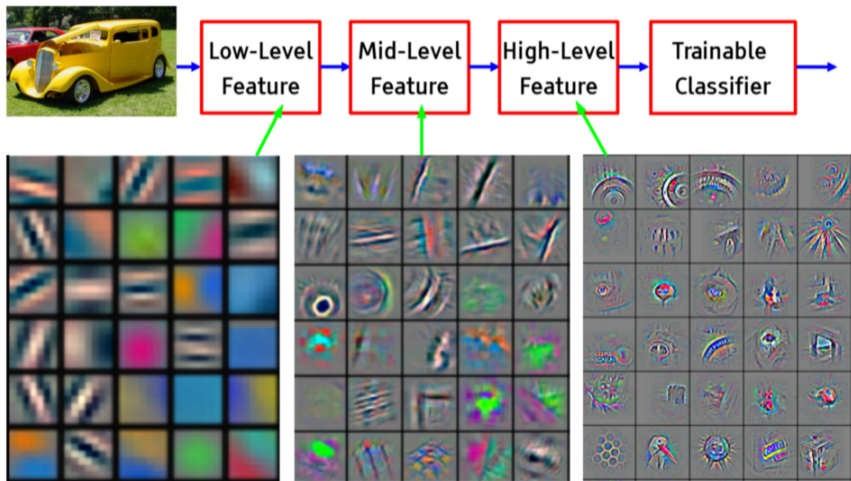
- Goal is to separate out variation factors
- These factors are separate sources of influence
- It may exist as unobserved object or unobserved forces that affect observable quantity
  - Speech - Factors are age, sex, accent, etc
  - Image - Position, color, brightness, etc.

# Deep Learning

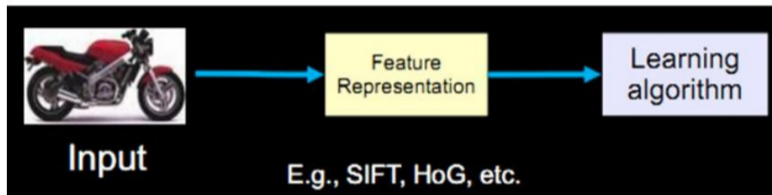
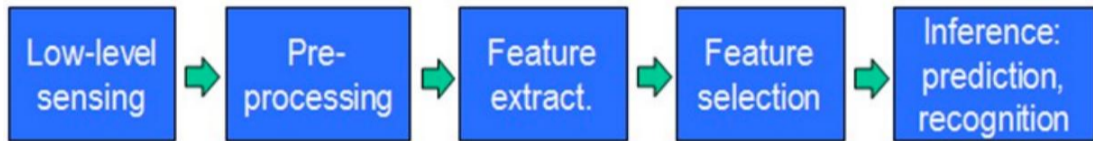
- Try to address the problem of **representation learning**
- Representation are **expressed** in terms of other simpler representation
- Develop **complex concept** using simpler concept



# Simple to Complex Features



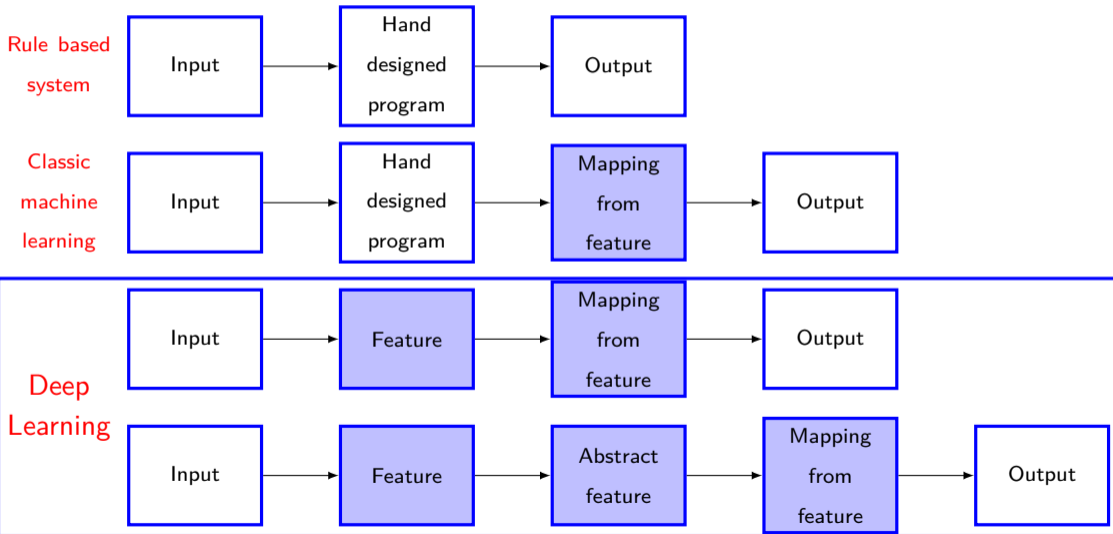
# Conventional Machine Learning



# Deep Learning Model

- Feed-forward deep network or multilayer perceptron
- Mathematical functions that map input to output
- Composed of simpler functions
- Each layer provides a new representation
- Learning right representation

# Representation learning



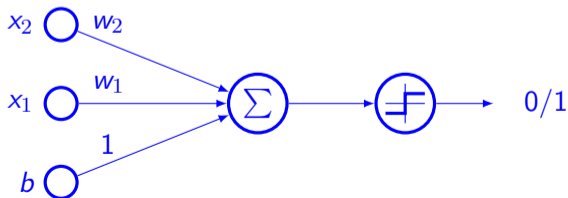


# History

- Has many names and view point
  - Cybernetics (1940-1960)
  - Connectionism (1980-1990) (neural net)
  - Deep learning (2006+)
- More useful as the amount of data is increased
- Models have grown in size as increase in computing resources
- Solving complex problem with increasing accuracy

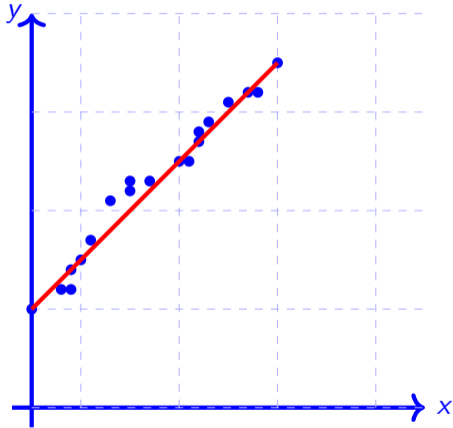
# History of basic model

- The first learning machine: the **Perceptron**
  - Built at Cornell, 1960
- Perceptron was **linear classifier** on top of simple feature extractor
- Most of the practical applications of ML today use glorified linear classifiers or glorified template matching.
- Significant effort is required for identifying relevant features
- Typically it will solve  $y = \text{sign} \left( \sum_{i=1}^N (w_i \times f_i(X) + b) \right)$

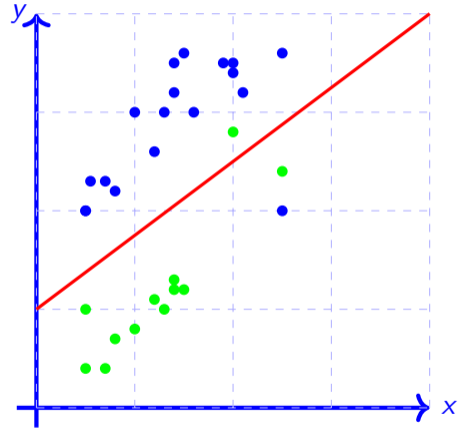


# Broad Categories of Problem

- Regression

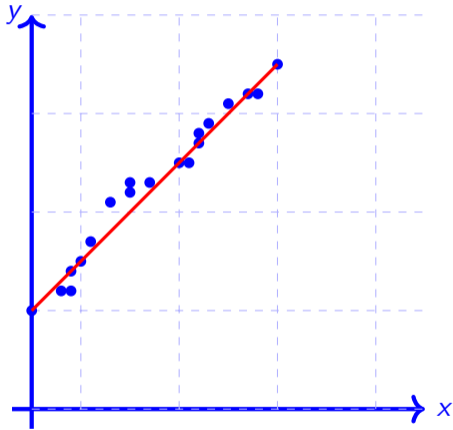


- Classification

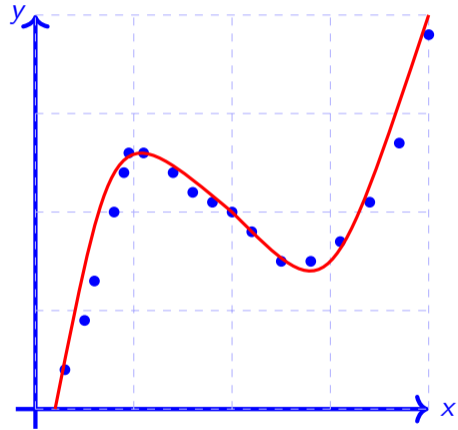


# Regression

- Regression (linear)

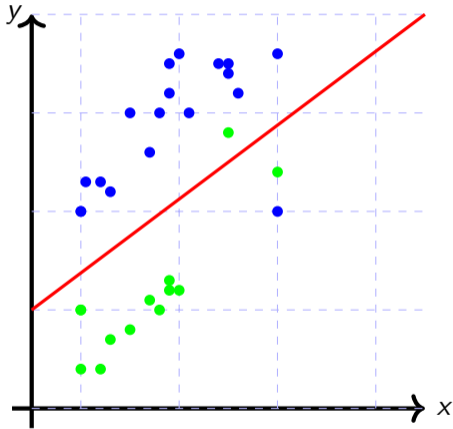


- Regression (Non-linear)

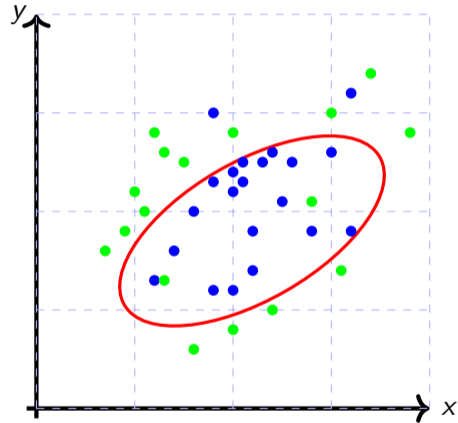


# Classification

• Linear

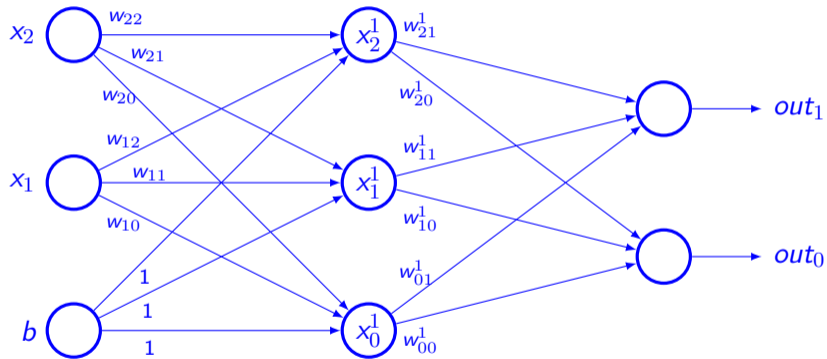


• Non-linear

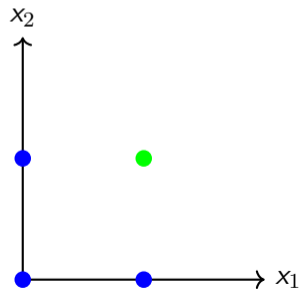
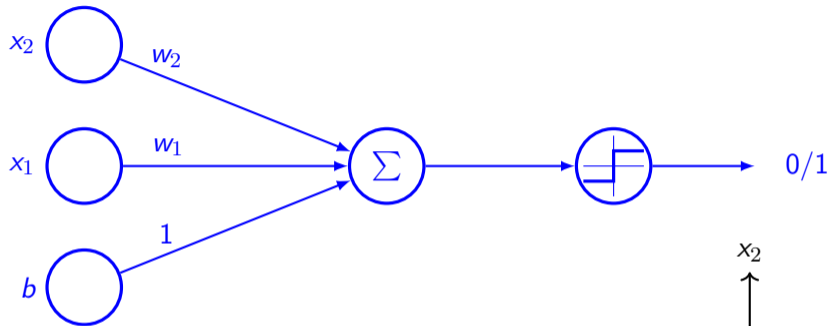


# Artificial Neural Network

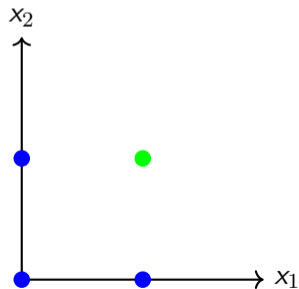
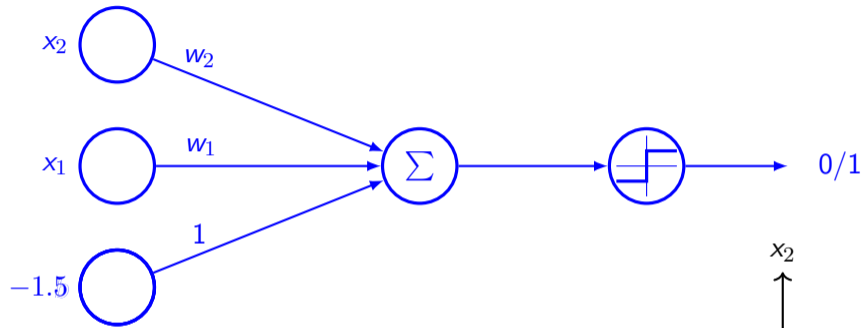
- A simple model



# Example NN: AND gate

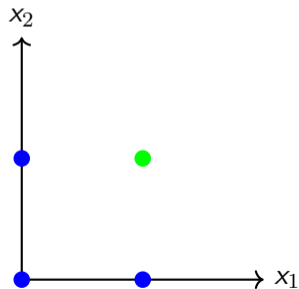
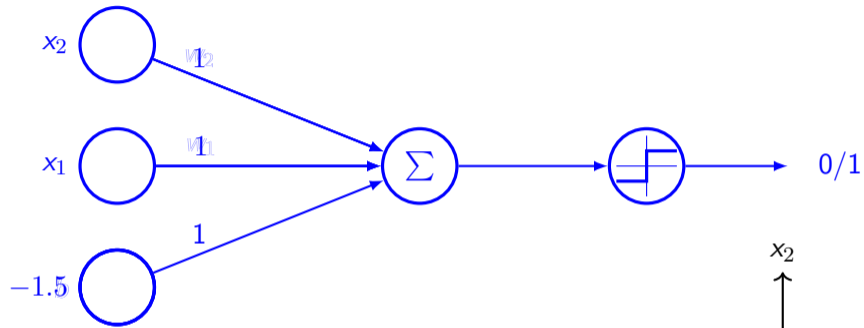


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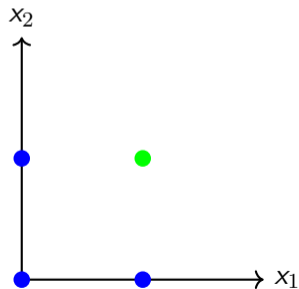
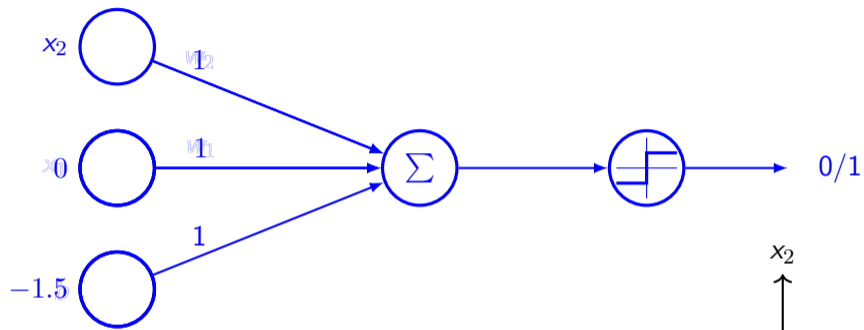




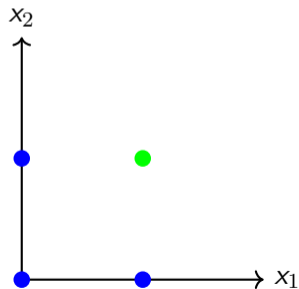
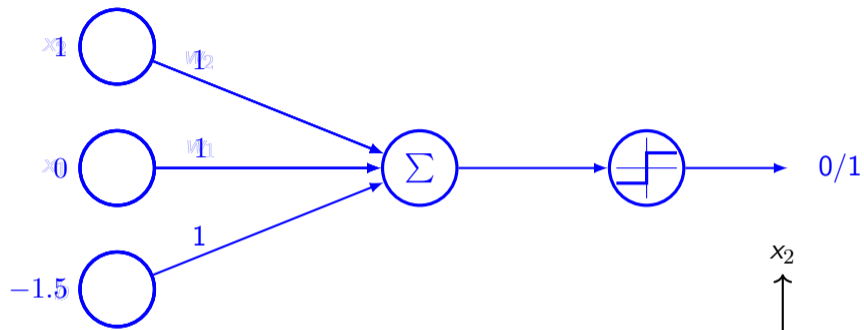
# Example NN: AND gate



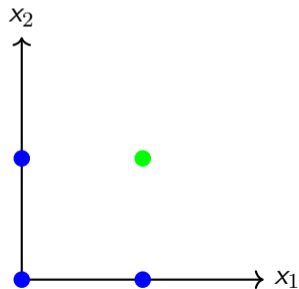
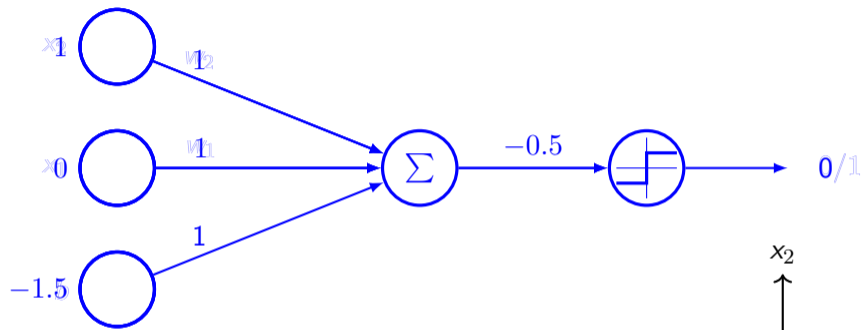
# Example NN: AND gate



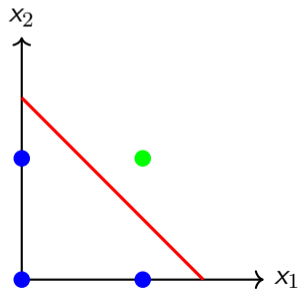
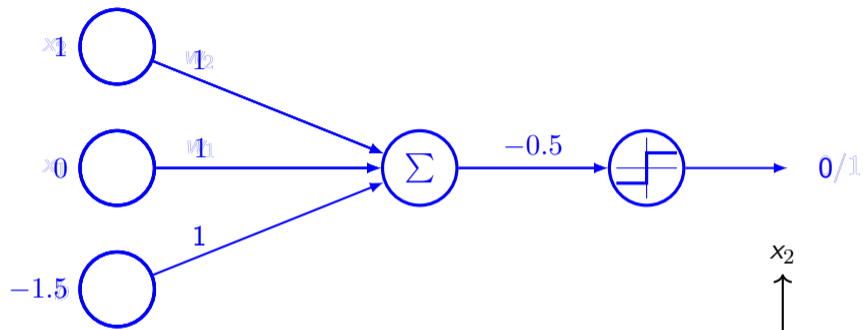
# Example NN: AND gate



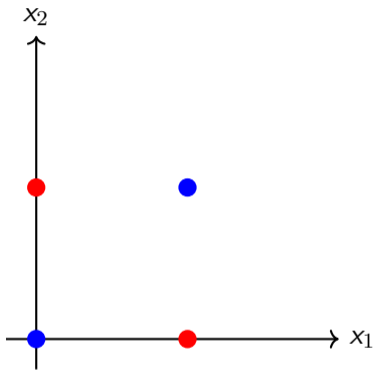
# Example NN: AND gate



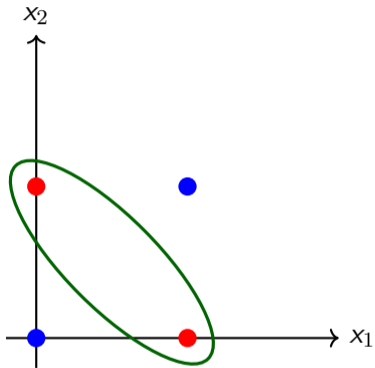
# Example NN: AND gate



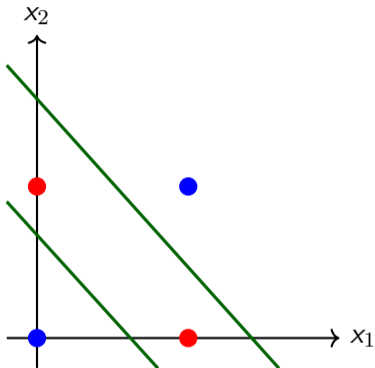
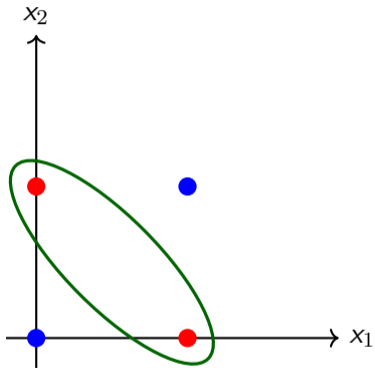
# Example NN: XOR gate



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# Example NN: XOR gate



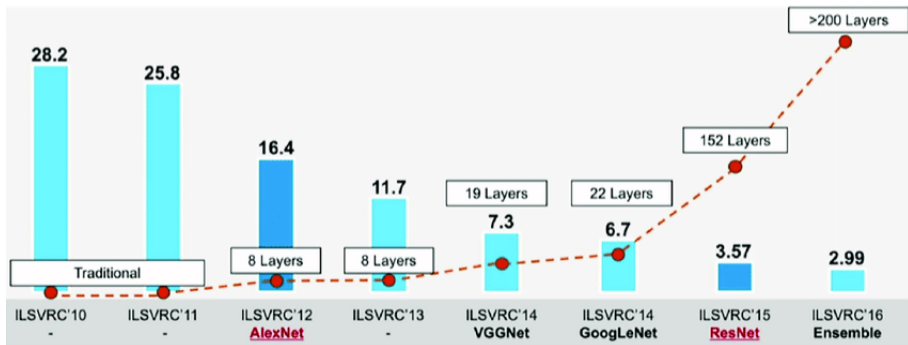


# Distributed representation

- Each input should be represented by **many** features
- Each feature should be involved in the representation of **many** possible inputs
- Example: car, flower, birds — red, green, blue
  - 9 neurons
  - For each combination of color and object
- Distributed neurons
  - 3 Neurons for color
  - 3 Neurons for object
  - Total 6 neurons

# Popularization of Neural Network

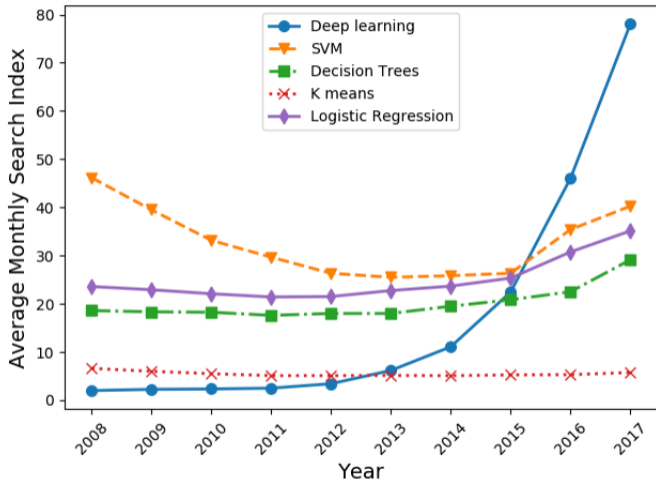
- Most of the theory of neural network was developed in the 1980s
- Started gaining popularity around 2012
  - Geoffrey Hinton and Alex Krizhevsky winning the ImageNet competition where they beat the nearest competitor by a huge margin (2012)



# Popularity

- Increase data size
  - Computing resources are available
  - Accepting performance 5000 labeled example per category
  - 10 million for human performance
- Increasing model size
- Increasing accuracy, complexity, real world impact
- Used by many companies
  - Google, Microsoft, Facebook, IBM, Baidu, Apple, Adobe, Nvidia, NEC, etc.
- Availability of good commercial & open-source tools
  - Theano, Torch, DistBelief, Caffe, TensorFlow, Keras, etc.

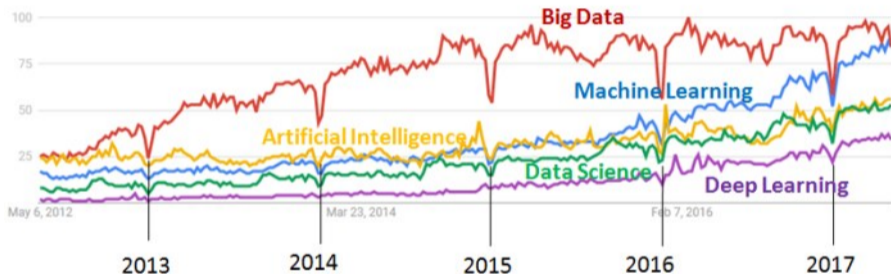
# DL Trend



# Search trend in Google

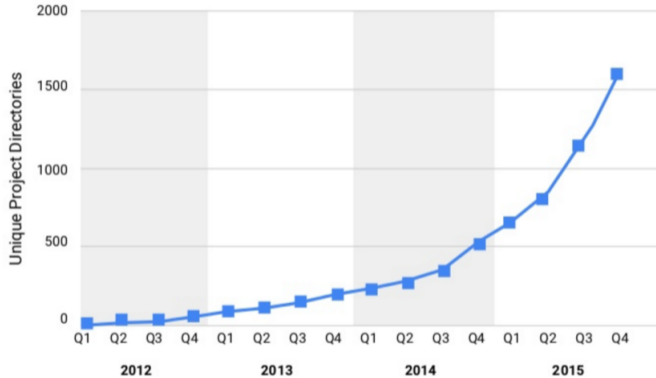
Google Trends, May 2012 - April 2017, Worldwide

Big Data, Machine Learning, Artificial Intelligence, Data Science, Deep Learning



# AI/DL in Google

Number of directories containing model description files



## Across many products/areas

- Apps
- Maps
- Photos
- Gmail
- Speech
- Android
- YouTube
- Translation
- Robotics Research
- Image Understanding
- Natural Language Understanding
- Drug Discovery



# Artificial Intelligence is the New Electricity - Andrew Ng

# Artificial Intelligence is the New Electricity - Andrew Ng

*Thank you!*