## CS551: Introduction to Deep Learning

## Deep Feedforward Network

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## Multilayer neural network



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- Also known as feedforward neural network or multilayer perceptron
- Goal of such network is to approximate some function $f^{*}$
- For classifier, $x$ is mapped to category $y$ ie. $y=f^{*}(x)$
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- Three functions $f^{(1)}, f^{(2)}, f^{(3)}$ are connected in chain
- Overall function realized is $f(x)=f^{(3)}\left(f^{(2)}\left(f^{(1)}(x)\right)\right)$
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- The number of layers provides the depth of the model
- Goal of NN is not to model brain accurately!


## Issues with linear FFN

- Fit well for linear and logistic regression
- Convex optimization technique may be used
- Capacity of such function is limited
- Model cannot understand interaction between any two variables


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- Do not encode enough prior information
- Manually design $\phi$
- Require domain knowledge
- Strategy of deep learning is to learn $\phi$


## Goal of deep learning

- We have a model $y=f(x ; \boldsymbol{\theta}, \mathrm{w})=\phi(\mathrm{x} ; \boldsymbol{\theta})^{T} \mathrm{w}$
- We use $\theta$ to learn $\phi$
- w and $\phi$ determines the output. $\phi$ defines the hidden layer
- It looses the convexity of the training problem but benefits a lot
- Representation is parameterized as $\phi(\mathrm{x}, \boldsymbol{\theta})$
- $\boldsymbol{\theta}$ can be determined by solving optimization problem
- Advantages
- $\phi$ can be very generic
- Human practitioner can encode their knowledge to designing $\phi(\mathrm{x} ; \boldsymbol{\theta})$


## Example

- Let us choose XOR function
- Target function is $y=f^{*}(x)$ and our model provides $y=f(x ; \boldsymbol{\theta})$
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- Target is to fit output for $X=\left\{[0,0]^{T},[0,1]^{T},[1,0]^{T},[1,1]^{T}\right\}$
- This can be treated as regression problem and MSE error can be chosen as loss function $\left(J(\boldsymbol{\theta})=\frac{1}{4} \sum_{x \in \mathrm{X}}\left(f^{*}(\mathrm{x})-f(\mathrm{x} ; \boldsymbol{\theta})\right)^{2}\right)$
- We need to choose $f(x ; \boldsymbol{\theta})$ where $\boldsymbol{\theta}$ depends on $w$ and $b$
- Let us consider a linear model $f(x ; w, b)=x^{T} w+b$


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- We need to choose $f(x ; \boldsymbol{\theta})$ where $\boldsymbol{\theta}$ depends on $w$ and $b$
- Let us consider a linear model $f(x ; w, b)=x^{T} w+b$
- Solving these, we get $\mathrm{w}=0$ and $b=\frac{1}{2}$


## Simple FFN with hidden layer

- Let us assume that the hidden unit h computes $f^{(1)}(\mathrm{x} ; \mathrm{W}, \mathrm{c})$



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- Complete model $f(x ; W, c, w, b)=f^{(2)}\left(f^{(1)}(x)\right)$
- Suppose $f^{(1)}(x)=W^{T} x$ and $f^{2}(h)=h^{T} w$ then $f(x)=W^{T} W^{T} x$



## Simple FFN with hidden layer (contd.)

- We need to have nonlinear function to describe the features
- Usually NN have affine transformation of learned parameters followed by nonlinear activation function
- Let us use $h=g\left(\mathrm{~W}^{\top} \mathrm{x}+\mathrm{c}\right)$
- Let us use ReLU as activation function $g(z)=\max \{0, z\}$
- $g$ is chosen element wise $h_{i}=g\left(\times^{\top} W_{:, i}+c_{i}\right)$



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- Complete network is $f(x ; W, c, w, b)=w^{T} \max \left\{0, W^{T} x+c\right\}+b$


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with w


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## Gradient based learning

- Similar to machine learning tasks, gradient descent based learning is used
- Need to specify optimization procedure, cost function and model family
- For NN, model is nonlinear and function becomes nonconvex
- Usually trained by iterative, gradient based optimizer
- Solved by using gradient descent or stochastic gradient descent (SGD)


## Gradient descent

- For a function $y=f(x)$, derivative (slope at point $x$ ) of it is $f^{\prime}(x)=\frac{d y}{d x}$
- A small change in the input can cause output to move to a value given by $f(x+\epsilon) \approx f(x)+\epsilon f^{\prime}(x)$
- We need to take a jump so that y reduces (assuming minimization problem)
- We can say that $f\left(x-\epsilon \operatorname{sign}\left(f^{\prime}(x)\right)\right)$ is less than $f(x)$
- For multiple inputs partial derivatives are used ie. $\frac{\partial}{\partial x_{i}} f(x)$
- Gradient vector is represented as $\nabla_{x} f(x)$
- Gradient descent proposes a new point as $x^{\prime}=x-\epsilon \nabla_{x} f(x)$ where $\epsilon$ is the learning rate

Example


Example: Variation of MSE wrt $w$


## Example: Best fit



## Minimization of MSE: Gradient descent

- Assuming $\operatorname{MSE}_{(\text {train })}=J\left(w_{1}, w_{2}\right)$
- Target is to $\min _{w_{1}, w_{2}} J\left(w_{1}, w_{2}\right)$
- Approach
- Start with some $w_{1}, w_{2}$
- Keep modifying $w_{1}, w_{2}$ so that $J\left(w_{1}, w_{2}\right)$ reduces till the desired accuracy is achieved


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- Algorithm
- Repeat the following until convergence $w_{j}=w_{j}-\frac{\partial}{\partial w_{j}} J\left(w_{1}, w_{2}\right)$
- Gradient descent proposes a new point as $w^{\prime}=w-\epsilon \nabla_{w} f(w)$ where $\epsilon$ is the learning rate


## Gradient descent



$$
y=0.3 x^{2}, x_{0}=3, \alpha=0.8 \quad \text { gradient }=1.80002
$$

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## Stochastic gradient descent

- Large training set are necessary for good generalization
- Cost function used for optimization is $J(\boldsymbol{\theta})=\frac{1}{m} \sum_{i=1}^{m} L\left(x^{(i)}, y^{(i)}, \boldsymbol{\theta}\right)$
- Gradient descent requires $\nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta})=\frac{1}{m} \sum_{i=1}^{m} \nabla_{\boldsymbol{\theta}} L\left(\mathrm{x}^{(i)}, y^{(i)}, \boldsymbol{\theta}\right)$


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- Computation cost is $O(m)$
- For SGD, gradient is an expectation estimated from a small sample known as minibatch $\left(\mathbb{B}=\left\{x^{(1)}, \ldots, x^{\left(m^{\prime}\right)}\right\}\right)$
- Estimated gradient is $\mathrm{g}=\frac{1}{m^{\prime}} \sum_{i=1}^{m^{\prime}} \nabla_{\theta} L\left(\mathrm{x}^{(i)}, y^{(i)}, \boldsymbol{\theta}\right)$
- New point will be $\theta=\theta-\epsilon \mathrm{g}$


## SGD example

- Consider the following pair $(x, y)$ of points - $(1,2),(2,4),(3,6),(4,8)$
- Let us try to fit a curve as follows $y=w \times x$ where $w$ is initialized with 4 , learning rate as 0.1
- MSE as cost function. Derivative will be $x(w \times x-y)$
Step Point Derivative New w


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| 3 | $(3,6)$ | $3 *(3.1 * 3-6)=9.7$ | 2.11 |
| 4 | $(4,8)$ | $4 *(2.1 * 4-8)=1.7$ | 1.94 |
| 5 | $(1,2)$ | $1 *(1.9 * 1-2)=-0.1$ | 1.94 |
| 6 | $(2,4)$ | $2 *(1.9 * 2-4)=-0.2$ | 1.97 |
| 7 | $(3,6)$ | $3 *(2.0 * 3-6)=-0.3$ | 1.99 |
| 8 | $(4,8)$ | $4 *(2.0 * 4-8)=-0.1$ | 2.00 |
| 9 | $(1,2)$ | $1 *(2.0 * 1-2)=0.0$ | 2.00 |

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| :--- | :--- | :--- |
| 1 | 15 | 2.5 |
|  |  |  |
|  |  |  |
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| 1 | 15 | 2.5 |
| 2 | 3.75 | 2.13 |
| 3 | 0.94 | 2.03 |
| 4 | 0.23 | 2.01 |
| 5 | 0.06 | 2.00 |

## Cost function

- Similar to other parametric model like linear models
- Parametric model defines distribution $p(\mathrm{y} \mid \times ; \boldsymbol{\theta})$
- Principle of maximum likelihood is used (cross entropy between training data and model prediction)
- Instead of predicting the whole distribution of $y$, some statistic of $y$ conditioned on $x$ is predicted
- It can also contain regularization term


## Logistic regression

－Responses may be qualitative（categorical）
－Example：〈Hours of study，pass／fail〉，〈MRI scan，benign／malignant〉
－Output should be 0 or 1
－Predicting qualitative response is known as classification
－Linear regression does not help

## Issues with linear regression



## Logistic regression



## Logistic model

- Linear regression model to represent non-normalized probability $p^{\prime}(x)=w_{0}+w_{1} x$
- To avoid problem, we use function $p(x)=\frac{e^{w_{0}+w_{1} x}}{1+e^{w_{0}+w_{1} x}}$
- Quantity $\frac{p(x)}{1-p(x)}=e^{w_{0}+w_{1} x}$ is known as odds
- Taking $\log$ on both the sides, we get $\log \left(\frac{p(x)}{1-p(x)}\right)=w_{0}+w_{1} x$
- Coefficient can be determined using maximum likelihood
- $I\left(w_{0}, w_{1}\right)=\prod_{i: y_{i}=1} p\left(x_{i}\right) \prod_{j: y_{j}=0} p\left(x_{j}\right)$
- Similar to linear regression except the output is mapped between 0 and 1 ie.

$$
p(y \mid x, \boldsymbol{\theta})=\sigma\left(\boldsymbol{\theta}^{T} \mathrm{x}\right)
$$

where $\sigma(x)=\frac{1}{1+\exp (-x)}$ (Sigmoid function)

## Maximum likelihood estimation

- Consider a set of $m$ examples $\mathbb{X}=\left\{x^{(1)}, \ldots, x^{(m)}\right\}$ drawn independently from the true but unknown data generating distribution $p_{\text {data }}(x)$
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- By dividing $m$ we get $\theta_{M L}=\arg \max _{\boldsymbol{\theta}} \mathbb{E}_{\mathrm{X} \sim p_{\text {data }}} \log p_{\text {model }}(\mathrm{X} ; \boldsymbol{\theta})$


## Maximum likelihood estimation (cont.)

- Minimizing dissimilarity between the empirical $\hat{p}_{\text {data }}$ and model distribution $p_{\text {model }}$ and it is measured by KL divergence
$D_{K L}\left(\hat{p}_{\text {data }} \| p_{\text {model }}\right)=\arg \min _{\boldsymbol{\theta}} \mathbb{E}_{\mathrm{X} \sim \hat{p}_{\text {data }}}\left[\log \hat{p}_{\text {data }}(\mathrm{x})-\log p_{\text {model }}(\mathrm{x} ; \boldsymbol{\theta})\right]$


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- We need to minimize $-\arg \min _{\boldsymbol{\theta}} \mathbb{E}_{\mathrm{X} \sim \hat{\rho}_{\text {data }}} \log p_{\text {model }}(\mathrm{X} ; \boldsymbol{\theta})$


## Conditional log-likelihood

- In most of the supervised learning we estimate $P(\mathrm{y} \mid \mathrm{x} ; \boldsymbol{\theta})$
- If $X$ be the all inputs and $Y$ be observed targets then conditional maximum likelihood estimator is $\boldsymbol{\theta}_{M L}=\arg \max _{\boldsymbol{\theta}} P(\mathrm{Y} \mid \mathrm{X} ; \boldsymbol{\theta})$
- If the examples are assumed to be i.i.d then we can say

$$
\boldsymbol{\theta}_{M L}=\arg \max _{\boldsymbol{\theta}} \sum_{i=1}^{m} \log P\left(\mathrm{y}^{(i)} \mid \mathrm{x}^{(i)} ; \boldsymbol{\theta}\right)
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## Linear regression as maximum likelihood

- Instead of producing single prediction $\hat{y}$ for a given x , we assume the model produces conditional distribution $p(y \mid x)$
- For infinitely large training set, we can observe multiple examples having the same $\times$ but different values of $y$
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$$
\sum_{i=1}^{m} \log p\left(\mathrm{y}^{(i)} \mid \mathrm{x}^{(i)} ; \boldsymbol{\theta}\right)=-m \log \sigma-\frac{m}{2} \log (2 \pi)-\sum_{i=1}^{m} \frac{\left\|\hat{y}^{(i)}-y^{(i)}\right\|^{2}}{2 \sigma^{2}}
$$

## Learning conditional distributions

- Usually neural networks are trained using maximum likelihood. Therefore the cost function is negative log-likelihood. Also known as cross entropy between training data and model distribution
- Cost function $J(\boldsymbol{\theta})=-\mathbb{E}_{\mathrm{X}, \mathrm{Y} \sim \hat{p}_{\text {data }}} \log p_{\text {model }}(\mathrm{y} \mid \times, \boldsymbol{\theta})$
- Uniform across different models
- Gradient of cost function is very much crucial
- Large and predictable gradient can serve good guide for learning process
- Function that saturates will have small gradient
- Activation function usually produces values in a bounded zone (saturates)
- Negative log-likelihood can overcome some of the problems
- Output unit having exp function can saturate for high negative value
- Log-likelihood cost function undoes the exp of some output functions


## Learning conditional statistics

- Instead of learning the whole distribution $p(y \mid x ; \boldsymbol{\theta})$, we want to learn one conditional statistics of $y$ given $x$
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- Cost function becomes functional rather than a function


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- Median of $y$ for each value of $x$

Thanto youl

