

CS551: Introduction to Deep Learning

Convolutional Neural Network



Arijit Mondal

Dept. of Computer Science & Engineering

Indian Institute of Technology Patna

arijit@iitp.ac.in

Introduction

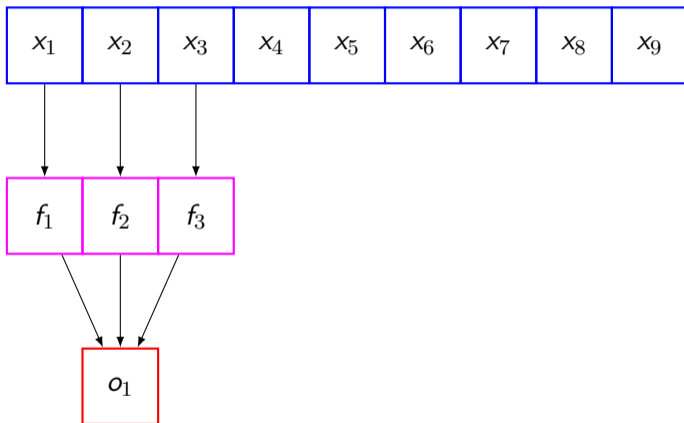
- Specialized neural network for processing data that has grid like topology
 - Time series data (one dimensional)
 - Image (two dimensional)
- Found to be reasonably suitable for certain class of problems eg. computer vision
- Instead of matrix multiplication, it uses convolution in at least one of the layers

Convolution operation

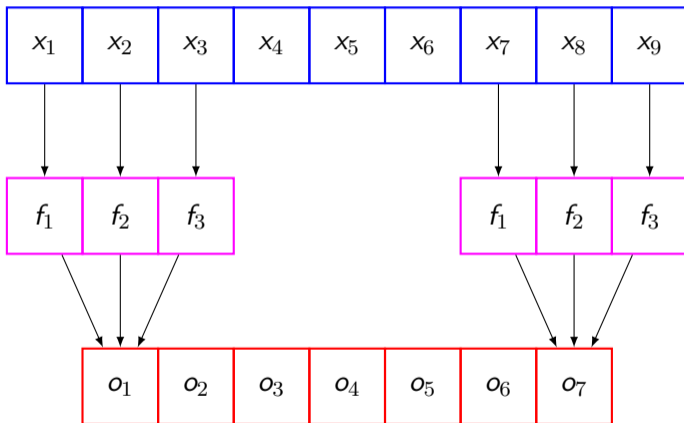
- Consider the scenario of locating a spaceship with a laser sensor
- Suppose, the sensor is noisy
 - Accurate estimation is not possible
- Weighted average of location can provide a good estimate $s(t) = \int x(a)w(t-a)da$
 - $x(a)$ — Location at age a by the sensor, t — current time, w — weight
 - This is known as convolution
 - Usually denoted as $s(t) = (x * w)(t)$
- In neural network terminology x is input, w is kernel and output is referred as feature map
- Discrete convolution can be represented as

$$s(t) = (x * w)(t) = \sum_{a=-\infty}^{\infty} x(a)w(t-a)$$

Convolution in 1D



Convolution in 1D



Convolution in 2D

- In neural network input is multidimensional and so is kernel
 - These will be referred as tensor
- Two dimensional convolution can be defined as

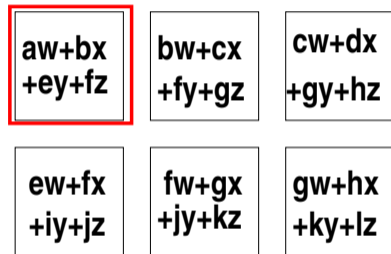
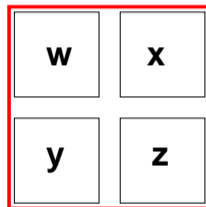
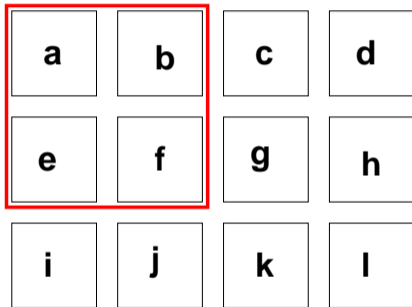
$$s(i, j) = (I * K)(i, j) = \sum_{m, n} I(m, n) k(i - m, j - n) = \sum_{m, n} I(i - m, j - n) k(m, n)$$

- Commutative
- In many neural network, it implements as cross-correlation

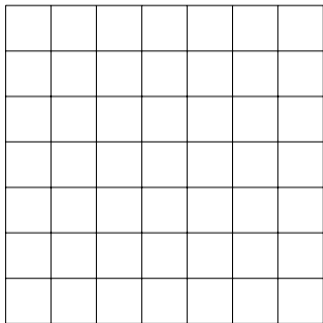
$$s(i, j) = (I * K)(i, j) = \sum_m \sum_n I(i + m, j + n) k(m, n)$$

- No kernel flip is possible

2D convolution

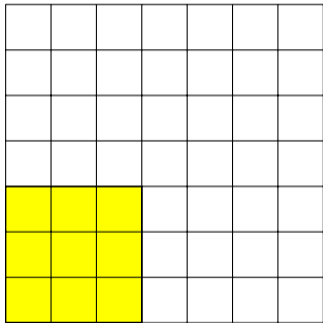


2D Convolution



Grid size: 7×7

2D Convolution

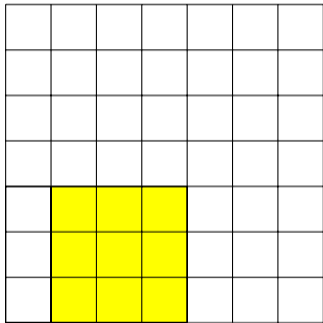


Grid size: 7×7

Filter size: 3×3

Stride: 1

2D Convolution

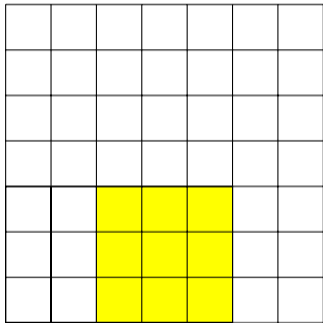


Grid size: 7×7

Filter size: 3×3

Stride: 1

2D Convolution

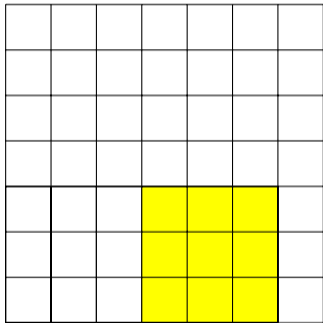


Grid size: 7×7

Filter size: 3×3

Stride: 1

2D Convolution

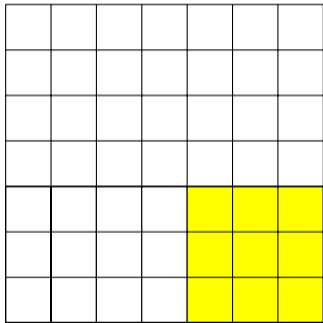


Grid size: 7×7

Filter size: 3×3

Stride: 1

2D Convolution

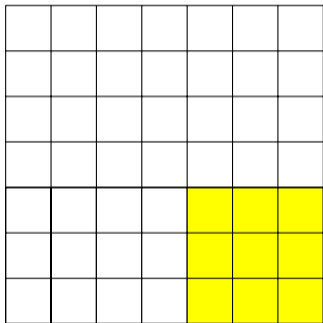


Grid size: 7×7

Filter size: 3×3

Stride: 1

2D Convolution



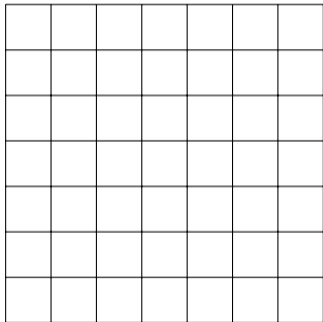
Grid size: 7×7

Filter size: 3×3

Stride: 1

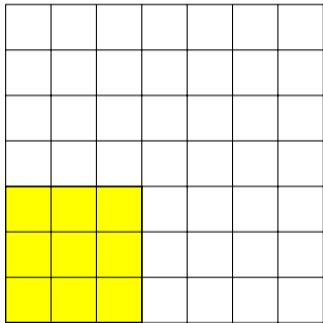
Output size: 5×5

2D convolution with stride



Grid size: 7×7

2D convolution with stride

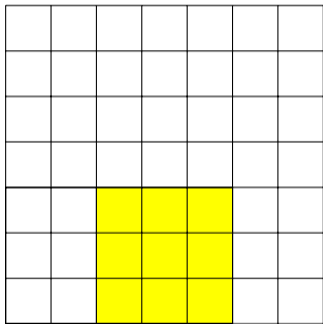


Grid size: 7×7

Filter size: 3×3

Stride: 2

2D convolution with stride

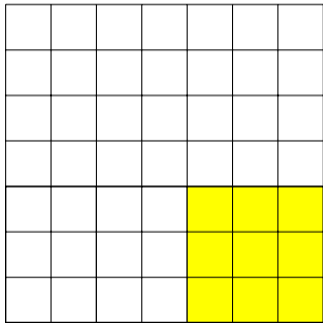


Grid size: 7×7

Filter size: 3×3

Stride: 2

2D convolution with stride

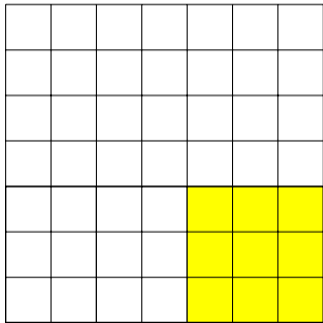


Grid size: 7×7

Filter size: 3×3

Stride: 2

2D convolution with stride



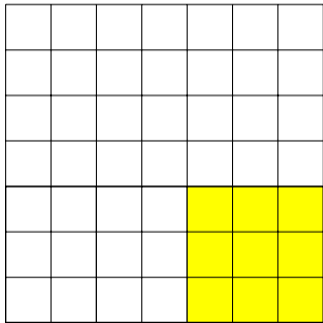
Grid size: 7×7

Filter size: 3×3

Stride: 2

Output size: 3×3

2D convolution with stride



Grid size: 7×7

Filter size: 3×3

Stride: 2

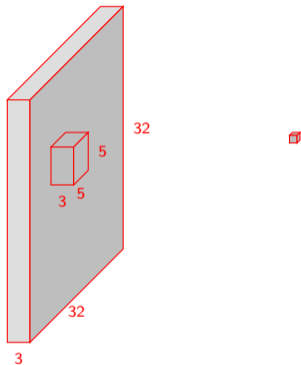
Output size: 3×3

Output size: $(N - F) / S + 1$

N - input size, F - Filter size,

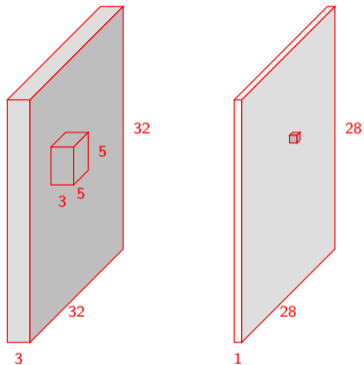
S - Stride

Convolution operation



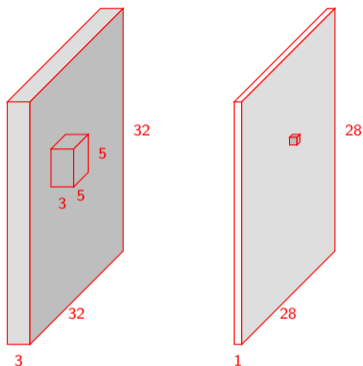
Filters are specified as 5×5 . Channel depth is implicit.

Convolution operation



Filters are specified as 5×5 . Channel depth is implicit.

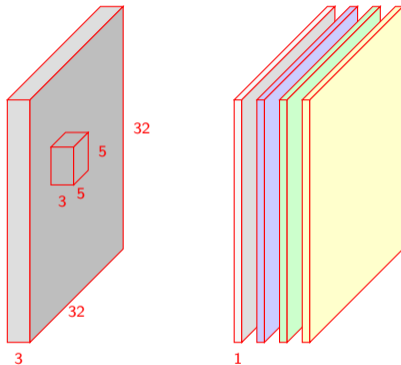
Convolution operation



Filters are specified as 5×5 . Channel depth is implicit.

No. of paramters 75 excluding bias. Computation (multiplication) - $28 \times 28 \times 5 \times 5 \times 3$

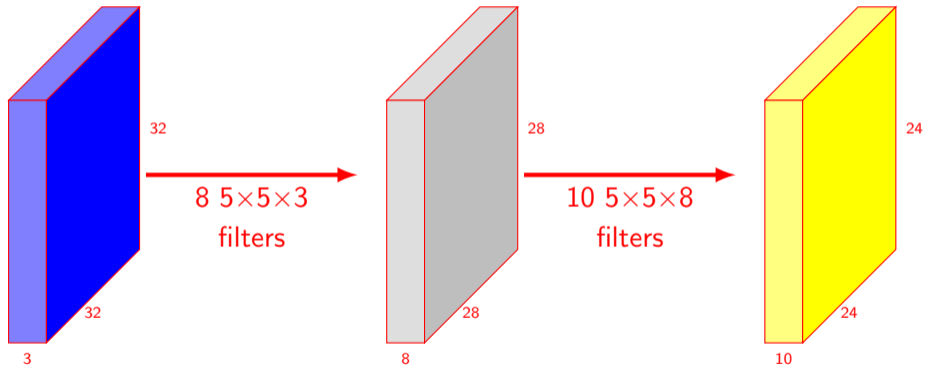
Convolution operation



Filters are specified as 5×5 . Channel depth is implicit.

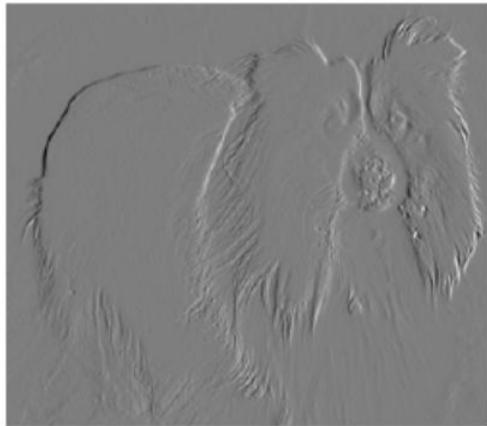
No. of paramters 75 excluding bias. Computation (multiplication) - $28 \times 28 \times 5 \times 5 \times 3$

Convolution example



Edge detection

- Applied filter: $\begin{bmatrix} 1 & -1 \end{bmatrix}$, Original image is on the left



Convolution Filter-1

1	0	-1
1	0	-1
1	0	-1

Convolution Filter-1

1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0

 \otimes

1	0	-1
1	0	-1
1	0	-1

 $=$

Convolution Filter-1

1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0
1	1	1	0	0	0

 \otimes

1	0	-1
1	0	-1
1	0	-1

 $=$

0	3	3	0
0	3	3	0
0	3	3	0
0	3	3	0

Convolution Filter-2

1	1	1
0	0	0
-1	-1	-1

Convolution Filter-2

1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
0	0	0	0	0	0
0	0	0	0	0	0
0	0	0	0	0	0

 \otimes

1	1	1
0	0	0
-1	-1	-1

 $=$

Convolution Filter-2

1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
0	0	0	0	0	0
0	0	0	0	0	0
0	0	0	0	0	0

 \otimes

1	1	1
0	0	0
-1	-1	-1

 $=$

0	0	0	0
3	3	3	3
3	3	3	3
0	0	0	0

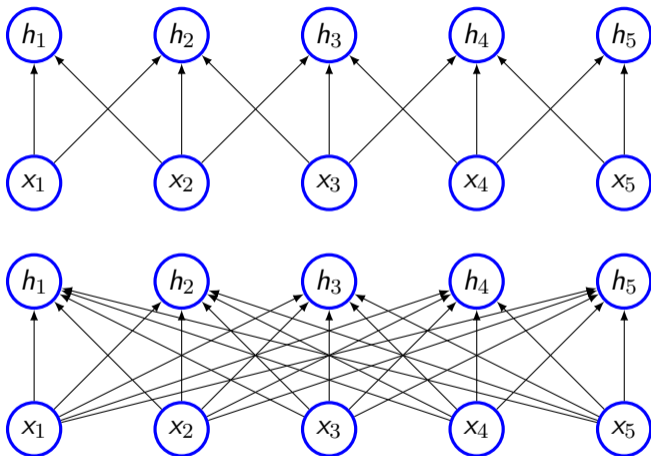
Advantages

- Convolution can exploit the following properties
 - Sparse interaction (Also known as sparse connectivity or sparse weights)
 - Parameter sharing
 - Equivariant representation

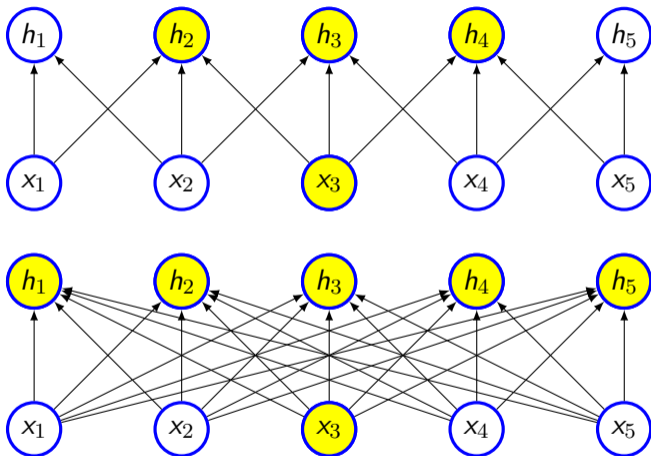
Sparse interaction

- Traditional neural network layers use matrix multiplication to describe how outputs and inputs are related
- Convolution uses a smaller kernel
 - Significant reduction in number of parameters
 - Computing output require few comparison
- For example, if there is m inputs and n outputs, traditional neural network will require $m \times n$ parameters
- If each of the output is connected to at most k units, the number of parameters will be $k \times n$

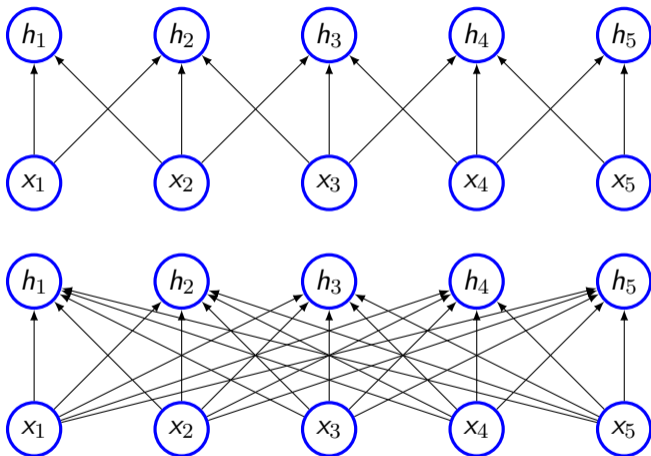
Sparse connectivity



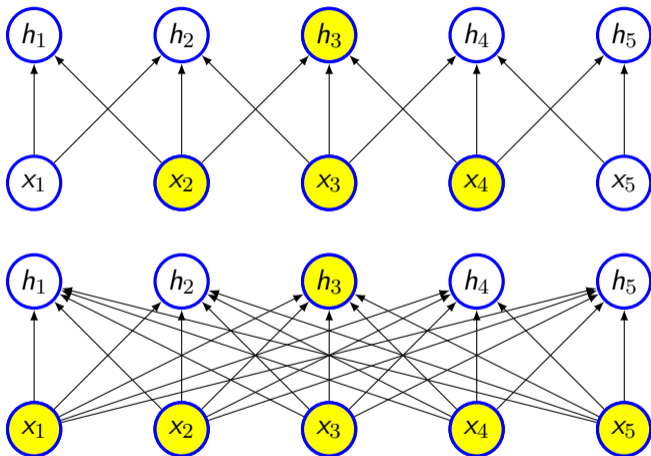
Sparse connectivity



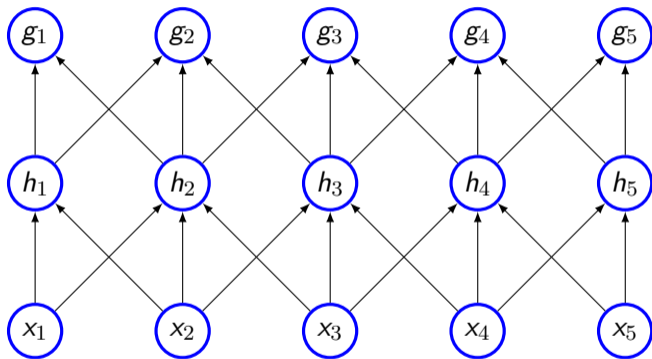
Sparse connectivity



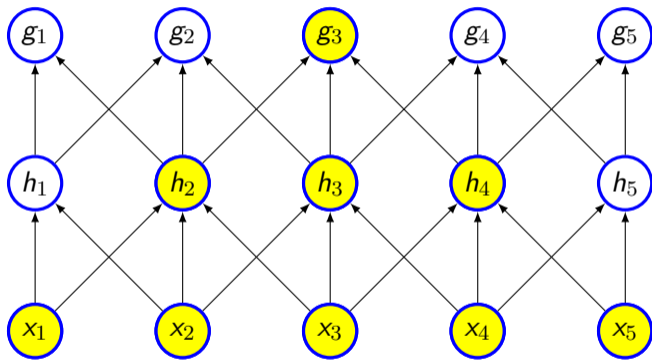
Sparse connectivity



Receptive field



Receptive field



Parameter sharing

- Same parameters are used for more than one function model
- In tradition neural network, weight is used only once
- Each member of kernel is used at every position of the inputs
- As $k \ll m$, the number of parameters will reduced significantly
- Also, require less memory

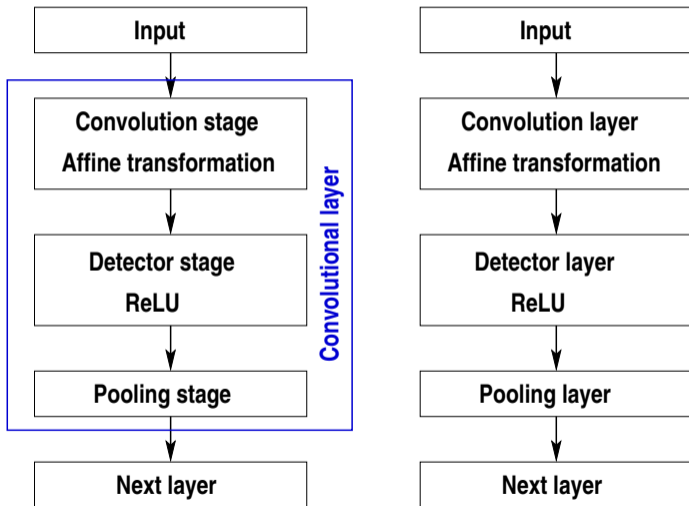
Equivariance

- If the input changes, the output changes in the same way
- Specifically, a function $f(x)$ is equivariant to function g if $f(g(x)) = g(f(x))$
 - Example, combination of a linear translation and brightness at image coordinates

Pooling

- Typical convolutional network has three stages
 - **Convolution** — several convolution to produce linear activation
 - **Detector stage** — linear activation runs through the non-linear unit such as ReLU
 - **Pooling** — Output is updated with a summary of statistics of nearby inputs
 - Maxpooling reports the maximum output within a rectangular neighbourhood
 - Average of rectangular neighbourhood
 - Weighted average using central pixel
- Pooling helps to make representation invariant to small translation
 - Feature is more important than where it is present
- Pooling helps in case of variable size of inputs

Typical CNN



Max Pool

0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

Max Pool

0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

8	

Max Pool

0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

8	5

Max Pool

0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

9	
8	5

Max Pool

0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

9	8
8	5

Max Pool

0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

9	8
8	5

How many parameters are there?

Max Pool

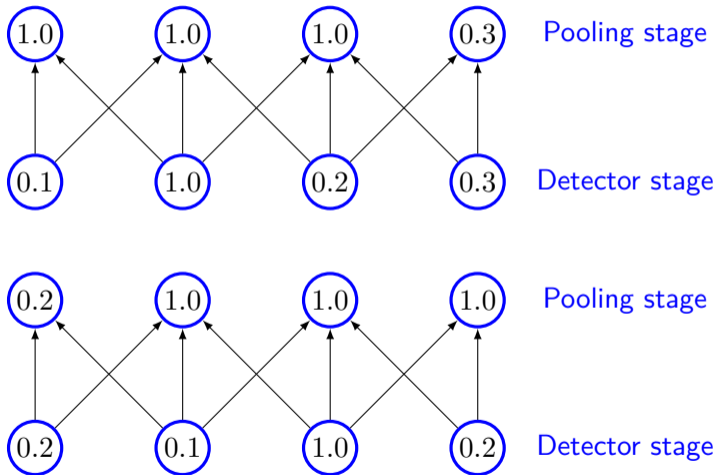
0	4	7	8
9	2	4	5
6	7	3	4
8	2	1	5

9	8
8	5

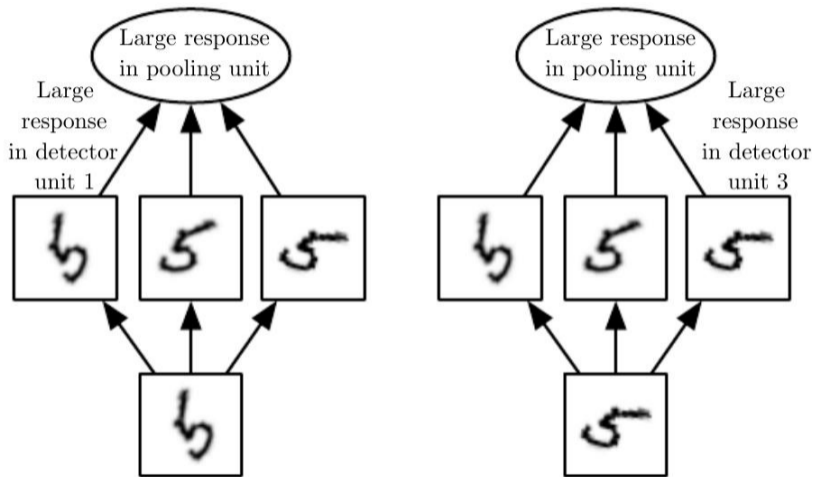
How many parameters are there?

How to compute gradients?

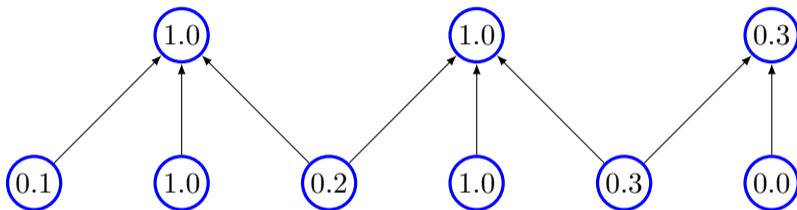
Invariance of maxpooling



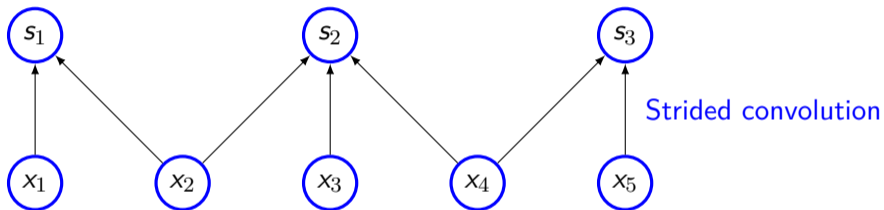
Learned invariances



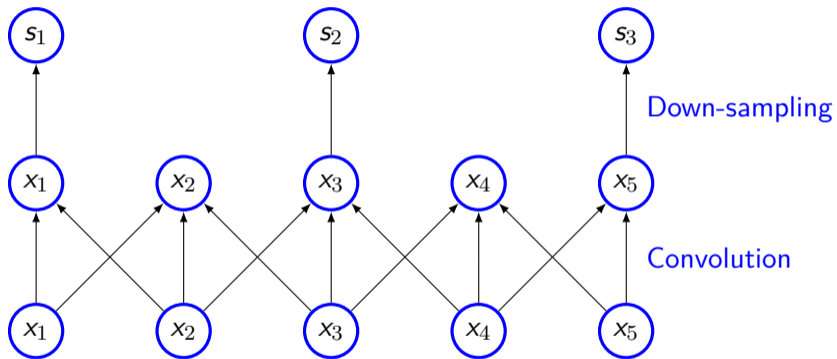
Pooling with downsampling



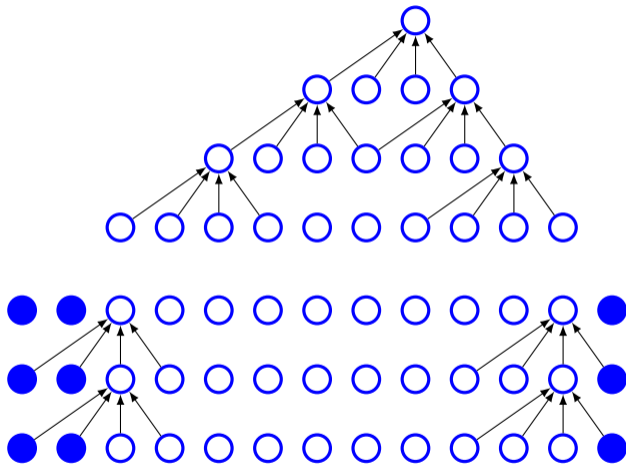
Strided convolution



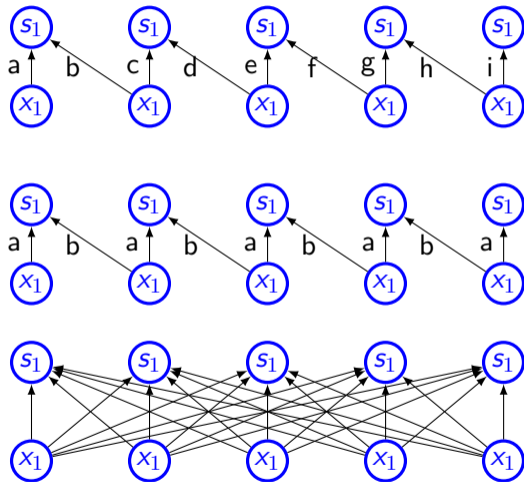
Strided convolution (contd)



Zero padding



Connections



CNN & Backpropagation-1

x_{11}	x_{12}	x_{13}
x_{21}	x_{22}	x_{23}
x_{31}	x_{32}	x_{33}

f_{11}	f_{12}
f_{21}	f_{22}

CNN & Backpropagation-1

x_{11}	x_{12}	x_{13}
x_{21}	x_{22}	x_{23}
x_{31}	x_{32}	x_{33}

$x_{11} f_{11}$	$x_{12} f_{12}$	x_{13}
$x_{21} f_{21}$	$x_{22} f_{22}$	x_{23}
x_{31}	x_{32}	x_{33}

f_{11}	f_{12}
f_{21}	f_{22}

CNN & Backpropagation-1

x_{11}	x_{12}	x_{13}
x_{21}	x_{22}	x_{23}
x_{31}	x_{32}	x_{33}

x_{11}	x_{12}	x_{13}
x_{21}	$x_{22}f_{11}$	$x_{23}f_{12}$
x_{31}	$x_{32}f_{21}$	$x_{33}f_{22}$

f_{11}	f_{12}
f_{21}	f_{22}

CNN & Backpropagation-1

x_{11}	x_{12}	x_{13}
x_{21}	x_{22}	x_{23}
x_{31}	x_{32}	x_{33}

x_{11}	x_{12}	x_{13}
x_{21}	$x_{22}f_{11}$	$x_{23}f_{12}$
x_{31}	$x_{32}f_{21}$	$x_{33}f_{22}$

f_{11}	f_{12}
f_{21}	f_{22}

$$o_{11} = x_{11}f_{11} + x_{12}f_{12} + x_{21}f_{21} + x_{22}f_{22}$$

$$o_{12} = x_{12}f_{11} + x_{13}f_{12} + x_{22}f_{21} + x_{23}f_{22}$$

$$o_{21} = x_{21}f_{11} + x_{22}f_{12} + x_{31}f_{21} + x_{32}f_{22}$$

$$o_{22} = x_{22}f_{11} + x_{23}f_{12} + x_{32}f_{21} + x_{33}f_{22}$$

CNN & Backpropagation-2

- Gradient with respect to filter: $\frac{\partial L}{\partial F} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial F}$
- Gradient with respect to every element: $\frac{\partial L}{\partial F_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial F_i}$

CNN & Backpropagation-2

- Gradient with respect to filter: $\frac{\partial L}{\partial F} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial F}$
- Gradient with respect to every element: $\frac{\partial L}{\partial F_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial F_i}$

- Hence,

$$\frac{\partial L}{\partial f_{11}} =$$

CNN & Backpropagation-2

- Gradient with respect to filter: $\frac{\partial L}{\partial F} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial F}$
- Gradient with respect to every element: $\frac{\partial L}{\partial F_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial F_i}$

- Hence,

$$\frac{\partial L}{\partial f_{11}} = \frac{\partial L}{\partial o_{11}} \times \frac{\partial o_{11}}{\partial f_{11}} + \frac{\partial L}{\partial o_{12}} \times \frac{\partial o_{12}}{\partial f_{11}} + \frac{\partial L}{\partial o_{21}} \times \frac{\partial o_{21}}{\partial f_{11}} + \frac{\partial L}{\partial o_{22}} \times \frac{\partial o_{22}}{\partial f_{11}}$$

CNN & Backpropagation-2

- Gradient with respect to filter: $\frac{\partial L}{\partial F} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial F}$
- Gradient with respect to every element: $\frac{\partial L}{\partial F_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial F_i}$

- Hence,

$$\frac{\partial L}{\partial f_{11}} = \frac{\partial L}{\partial o_{11}} \times \frac{\partial o_{11}}{\partial f_{11}} + \frac{\partial L}{\partial o_{12}} \times \frac{\partial o_{12}}{\partial f_{11}} + \frac{\partial L}{\partial o_{21}} \times \frac{\partial o_{21}}{\partial f_{11}} + \frac{\partial L}{\partial o_{22}} \times \frac{\partial o_{22}}{\partial f_{11}}$$

$$\frac{\partial L}{\partial f_{12}} = \frac{\partial L}{\partial o_{11}} \times \frac{\partial o_{11}}{\partial f_{12}} + \frac{\partial L}{\partial o_{12}} \times \frac{\partial o_{12}}{\partial f_{12}} + \frac{\partial L}{\partial o_{21}} \times \frac{\partial o_{21}}{\partial f_{12}} + \frac{\partial L}{\partial o_{22}} \times \frac{\partial o_{22}}{\partial f_{12}}$$

$$\frac{\partial L}{\partial f_{21}} = \frac{\partial L}{\partial o_{11}} \times \frac{\partial o_{11}}{\partial f_{21}} + \frac{\partial L}{\partial o_{12}} \times \frac{\partial o_{12}}{\partial f_{21}} + \frac{\partial L}{\partial o_{21}} \times \frac{\partial o_{21}}{\partial f_{21}} + \frac{\partial L}{\partial o_{22}} \times \frac{\partial o_{22}}{\partial f_{21}}$$

$$\frac{\partial L}{\partial f_{22}} = \frac{\partial L}{\partial o_{11}} \times \frac{\partial o_{11}}{\partial f_{22}} + \frac{\partial L}{\partial o_{12}} \times \frac{\partial o_{12}}{\partial f_{22}} + \frac{\partial L}{\partial o_{21}} \times \frac{\partial o_{21}}{\partial f_{22}} + \frac{\partial L}{\partial o_{22}} \times \frac{\partial o_{22}}{\partial f_{22}}$$

CNN & Backpropagation-3

- After simplification, we get

$$\frac{\partial L}{\partial f_{11}} = \frac{\partial L}{\partial o_{11}} \times x_{11} + \frac{\partial L}{\partial o_{12}} \times x_{12} + \frac{\partial L}{\partial o_{21}} \times x_{21} + \frac{\partial L}{\partial o_{22}} \times x_{22}$$

$$\frac{\partial L}{\partial f_{12}} = \frac{\partial L}{\partial o_{11}} \times x_{12} + \frac{\partial L}{\partial o_{12}} \times x_{13} + \frac{\partial L}{\partial o_{21}} \times x_{22} + \frac{\partial L}{\partial o_{22}} \times x_{23}$$

$$\frac{\partial L}{\partial f_{21}} = \frac{\partial L}{\partial o_{11}} \times x_{21} + \frac{\partial L}{\partial o_{12}} \times x_{22} + \frac{\partial L}{\partial o_{21}} \times x_{31} + \frac{\partial L}{\partial o_{22}} \times x_{32}$$

$$\frac{\partial L}{\partial f_{22}} = \frac{\partial L}{\partial o_{11}} \times x_{22} + \frac{\partial L}{\partial o_{12}} \times x_{23} + \frac{\partial L}{\partial o_{21}} \times x_{32} + \frac{\partial L}{\partial o_{22}} \times x_{33}$$

CNN & Backpropagation-3

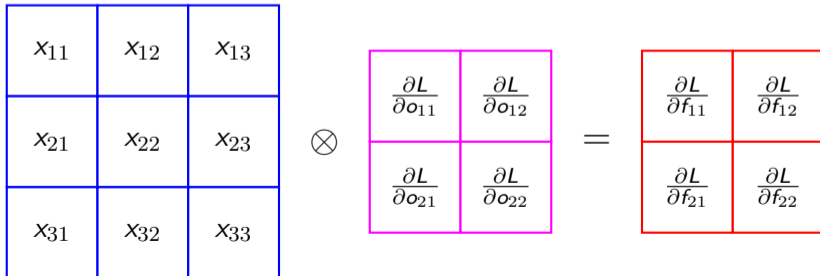
- After simplification, we get

$$\frac{\partial L}{\partial f_{11}} = \frac{\partial L}{\partial o_{11}} \times x_{11} + \frac{\partial L}{\partial o_{12}} \times x_{12} + \frac{\partial L}{\partial o_{21}} \times x_{21} + \frac{\partial L}{\partial o_{22}} \times x_{22}$$

$$\frac{\partial L}{\partial f_{12}} = \frac{\partial L}{\partial o_{11}} \times x_{12} + \frac{\partial L}{\partial o_{12}} \times x_{13} + \frac{\partial L}{\partial o_{21}} \times x_{22} + \frac{\partial L}{\partial o_{22}} \times x_{23}$$

$$\frac{\partial L}{\partial f_{21}} = \frac{\partial L}{\partial o_{11}} \times x_{21} + \frac{\partial L}{\partial o_{12}} \times x_{22} + \frac{\partial L}{\partial o_{21}} \times x_{31} + \frac{\partial L}{\partial o_{22}} \times x_{32}$$

$$\frac{\partial L}{\partial f_{22}} = \frac{\partial L}{\partial o_{11}} \times x_{22} + \frac{\partial L}{\partial o_{12}} \times x_{23} + \frac{\partial L}{\partial o_{21}} \times x_{32} + \frac{\partial L}{\partial o_{22}} \times x_{33}$$



CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$

CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$
- Hence,
$$\frac{\partial L}{\partial x_{11}} =$$

CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$
- Hence,

$$\frac{\partial L}{\partial x_{11}} = \frac{\partial L}{\partial o_{11}} \times f_{11} \quad \frac{\partial L}{\partial x_{12}} =$$

CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$
- Hence,

$$\frac{\partial L}{\partial x_{11}} = \frac{\partial L}{\partial o_{11}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{12}} = \frac{\partial L}{\partial o_{11}} \times f_{12} + \frac{\partial L}{\partial o_{12}} \times f_{11}$$

CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$
- Hence,

$$\frac{\partial L}{\partial x_{11}} = \frac{\partial L}{\partial o_{11}} \times f_{11} \qquad \frac{\partial L}{\partial x_{12}} = \frac{\partial L}{\partial o_{11}} \times f_{12} + \frac{\partial L}{\partial o_{12}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{13}} = \frac{\partial L}{\partial o_{12}} \times f_{12} \qquad \frac{\partial L}{\partial x_{21}} = \frac{\partial L}{\partial o_{11}} \times f_{21} + \frac{\partial L}{\partial o_{21}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{22}} =$$

CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$
- Hence,

$$\frac{\partial L}{\partial x_{11}} = \frac{\partial L}{\partial o_{11}} \times f_{11} \qquad \frac{\partial L}{\partial x_{12}} = \frac{\partial L}{\partial o_{11}} \times f_{12} + \frac{\partial L}{\partial o_{12}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{13}} = \frac{\partial L}{\partial o_{12}} \times f_{12} \qquad \frac{\partial L}{\partial x_{21}} = \frac{\partial L}{\partial o_{11}} \times f_{21} + \frac{\partial L}{\partial o_{21}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{22}} = \frac{\partial L}{\partial o_{12}} \times f_{22} + \frac{\partial L}{\partial x_{12}} \times f_{21} + \frac{\partial L}{\partial o_{21}} \times f_{12} + \frac{\partial L}{\partial o_{22}} \times f_{11}$$

CNN & Backpropagation-4

- Gradient with respect to filter: $\frac{\partial L}{\partial x} = \frac{\partial L}{\partial o} \times \frac{\partial o}{\partial x}$
- Gradient with respect to every element: $\frac{\partial L}{\partial x_i} = \sum_{k=1}^m \frac{\partial L}{\partial o_k} \times \frac{\partial o_k}{\partial x_i}$

- Hence,

$$\frac{\partial L}{\partial x_{11}} = \frac{\partial L}{\partial o_{11}} \times f_{11} \qquad \frac{\partial L}{\partial x_{12}} = \frac{\partial L}{\partial o_{11}} \times f_{12} + \frac{\partial L}{\partial o_{12}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{13}} = \frac{\partial L}{\partial o_{12}} \times f_{12} \qquad \frac{\partial L}{\partial x_{21}} = \frac{\partial L}{\partial o_{11}} \times f_{21} + \frac{\partial L}{\partial o_{21}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{22}} = \frac{\partial L}{\partial o_{12}} \times f_{22} + \frac{\partial L}{\partial x_{12}} \times f_{21} + \frac{\partial L}{\partial o_{21}} \times f_{12} + \frac{\partial L}{\partial o_{22}} \times f_{11}$$

$$\frac{\partial L}{\partial x_{23}} = \frac{\partial L}{\partial o_{12}} \times f_{22} + \frac{\partial L}{\partial o_{22}} \times f_{12} \qquad \frac{\partial L}{\partial x_{31}} = \frac{\partial L}{\partial o_{21}} \times f_{21}$$

$$\frac{\partial L}{\partial x_{32}} = \frac{\partial L}{\partial o_{21}} \times f_{22} + \frac{\partial L}{\partial o_{22}} \times f_{21} \qquad \frac{\partial L}{\partial x_{33}} = \frac{\partial L}{\partial o_{22}} \times f_{22}$$

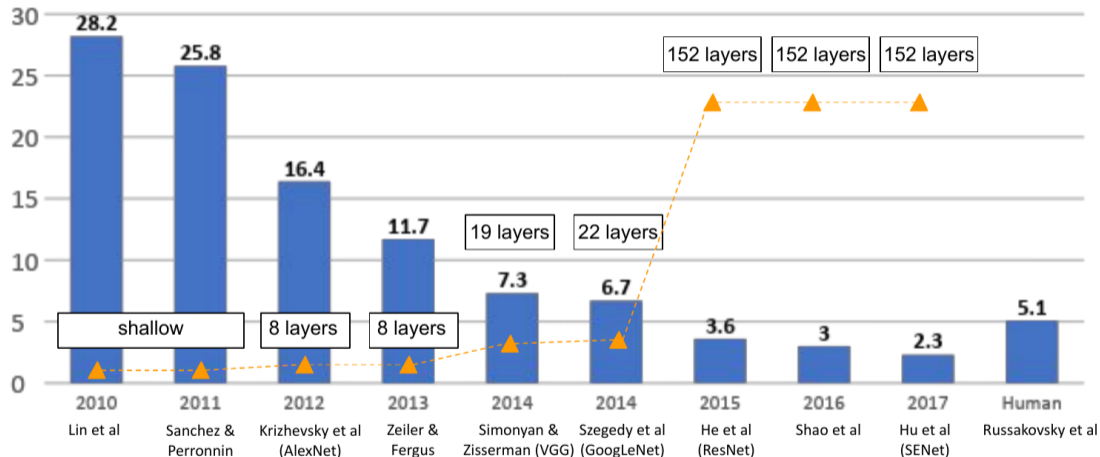
CNN & Backpropagation-5

$$\begin{array}{|c|c|c|} \hline \frac{\partial L}{\partial x_{11}} & \frac{\partial L}{\partial x_{12}} & \frac{\partial L}{\partial x_{13}} \\ \hline \frac{\partial L}{\partial x_{21}} & \frac{\partial L}{\partial x_{22}} & \frac{\partial L}{\partial x_{23}} \\ \hline \frac{\partial L}{\partial x_{31}} & \frac{\partial L}{\partial x_{32}} & \frac{\partial L}{\partial x_{33}} \\ \hline \end{array} = \begin{array}{|c|c|} \hline f_{22} & f_{21} \\ \hline f_{12} & f_{11} \\ \hline \end{array} \otimes \begin{array}{|c|c|} \hline \frac{\partial L}{\partial o_{11}} & \frac{\partial L}{\partial o_{12}} \\ \hline \frac{\partial L}{\partial o_{21}} & \frac{\partial L}{\partial o_{22}} \\ \hline \end{array}$$

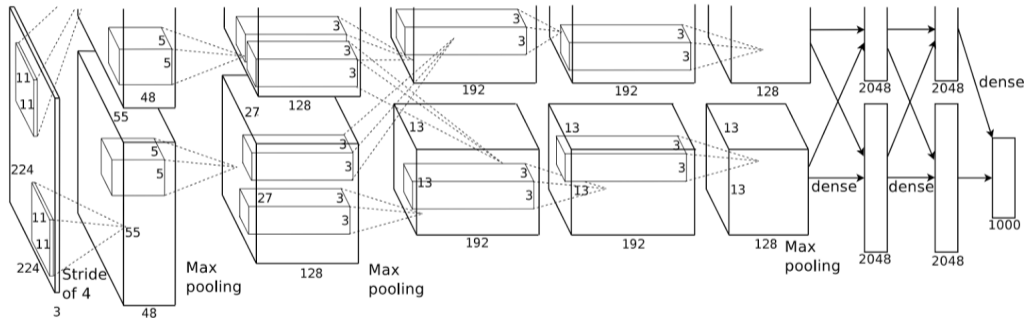
CNN Architectures

- AlexNet
- VggNet
- GoogleNet
- ResNet
- SENet
- Wide ResNet
- ResNeXT
- DenseNet
- MobileNets
- NASNet
- EfficientNet
- ... and many more

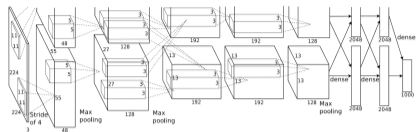
ImageNet Challenge



AlexNet



AlexNet

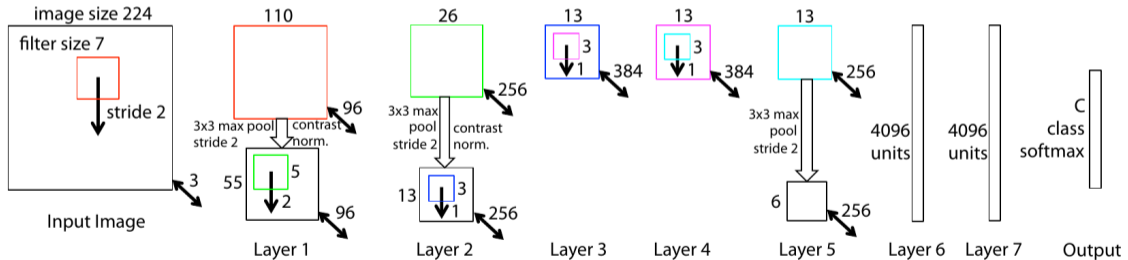


Architecture

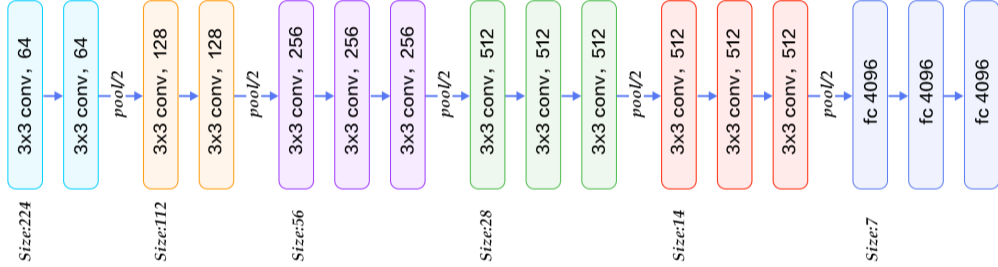
- **INPUT** - $227 \times 227 \times 3$
- **CONV1** - 96 11×11 filters at stride 4, pad 0, Output: $55 \times 55 \times 96$
- **MAX POOL1** - 3×3 filter, stride 2 Output: $27 \times 27 \times 96$
- **NORM1** - Output: $27 \times 27 \times 96$
- **CONV2** - 256 5×5 filters at stride 1, pad 2, Output: $27 \times 27 \times 256$
- **MAX POOL2** - 3×3 filter, stride 2 Output: $13 \times 13 \times 256$
- **NORM2** - $13 \times 13 \times 256$
- **CONV3** - 384 3×3 filter, stride 1, pad 1, Output: $13 \times 13 \times 384$
- **CONV4** - 384 3×3 filter, stride 1, pad 1, Output: $13 \times 13 \times 384$
- **CONV5** - 256 3×3 filter, stride 1, pad 1, Output: $13 \times 13 \times 256$
- **MAX POOL3** - 3×3 filter, stride 2, Output: $6 \times 6 \times 256$
- **FC6** - 4096 Neurons
- **FC7** - 4096 Neurons
- **FC8** - 1000 Neurons

ZFNet

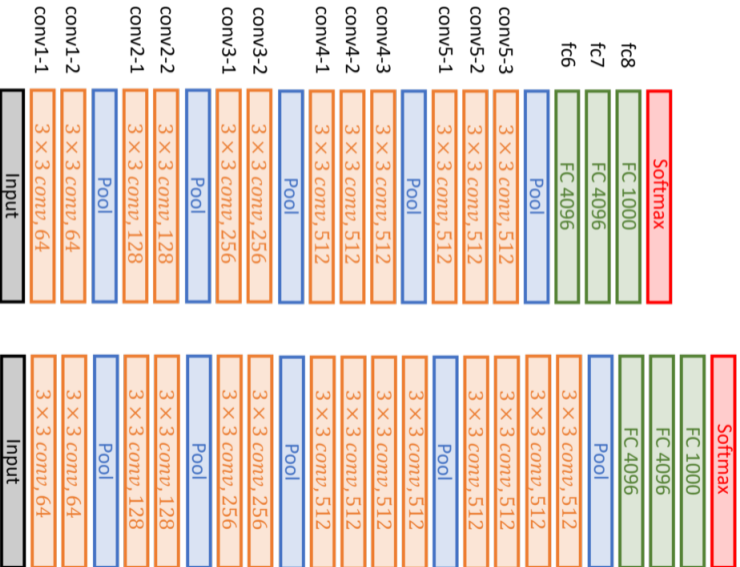
- Almost similar to AlexNet
- CONV1: changes from (11x11 stride 4) to (7x7 stride 2)
- CONV3,4,5: instead of 384, 384, 256 filters use 512, 1024, 512
- Error reduces to 11.7% from 16.4% (top 5)



VggNet: VGG16



VggNet: Vgg16 vs Vgg19



Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256	56x56x256	800k	294912
C3-256			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256	56x56x256	800k	294912
C3-256	56x56x256	800k	589824
C3-256			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256	56x56x256	800k	294912
C3-256	56x56x256	800k	589824
C3-256	56x56x256	800k	589824
Pool2			

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256	56x56x256	800k	294912
C3-256	56x56x256	800k	589824
C3-256	56x56x256	800k	589824
Pool2	28x28x256	200k	0

Layer	Size	Memory	Params
C3-512	28x28x512	400k	1179648
C3-512	28x28x512	400k	2359296
C3-512	28x28x512	400k	2359296
Pool2	14x14x512	100k	0
C3-512	14x14x512	100k	2359296
C3-512	14x14x512	100k	2359296
C3-512	14x14x512	100k	2359296
Pool2	7x7x512	25k	0
FC	1x1x4096		

Convolution Filter-2

Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256	56x56x256	800k	294912
C3-256	56x56x256	800k	589824
C3-256	56x56x256	800k	589824
Pool2	28x28x256	200k	0

Layer	Size	Memory	Params
C3-512	28x28x512	400k	1179648
C3-512	28x28x512	400k	2359296
C3-512	28x28x512	400k	2359296
Pool2	14x14x512	100k	0
C3-512	14x14x512	100k	2359296
C3-512	14x14x512	100k	2359296
C3-512	14x14x512	100k	2359296
Pool2	7x7x512	25k	0
FC	1x1x4096	4096	102760448
FC	1x1x4096	4096	16777216
FC	1x1x1000	1000	4096000

Convolution Filter-2

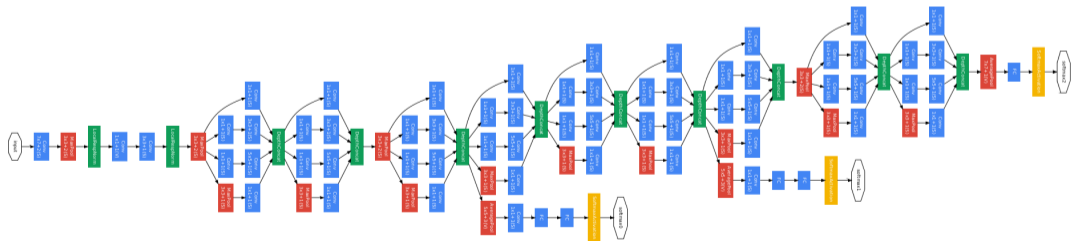
Layer	Size	Memory	Params
Input	224x224x3	150k	0
C3-64	224x224x64	3.2M	1728
C3-64	224x224x64	3.2M	36864
Pool2	112x112x64	800k	0
C3-128	112x112x128	1.6M	73728
C3-128	112x112x128	1.6M	147456
Pool2	56x56x128	400k	0
C3-256	56x56x256	800k	294912
C3-256	56x56x256	800k	589824
C3-256	56x56x256	800k	589824
Pool2	28x28x256	200k	0

Layer	Size	Memory	Params
C3-512	28x28x512	400k	1179648
C3-512	28x28x512	400k	2359296
C3-512	28x28x512	400k	2359296
Pool2	14x14x512	100k	0
C3-512	14x14x512	100k	2359296
C3-512	14x14x512	100k	2359296
C3-512	14x14x512	100k	2359296
Pool2	7x7x512	25k	0
FC	1x1x4096	4096	102760448
FC	1x1x4096	4096	16777216
FC	1x1x1000	1000	4096000

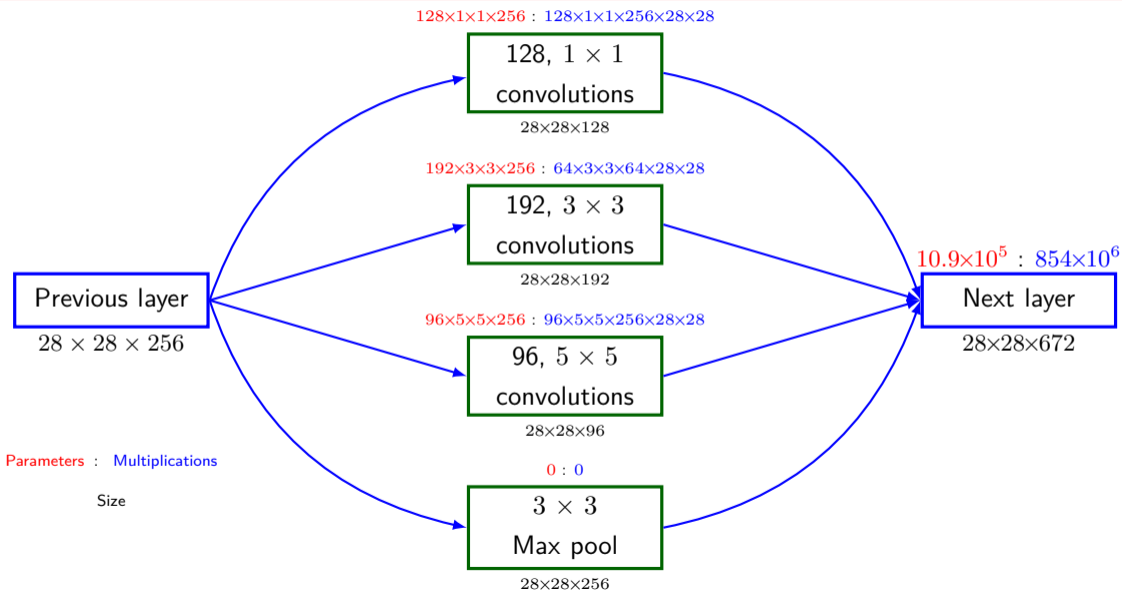
- Total memory: $24M * 4 \text{ bytes} \approx 96MB$
- Total params: 138M

GoogleNet

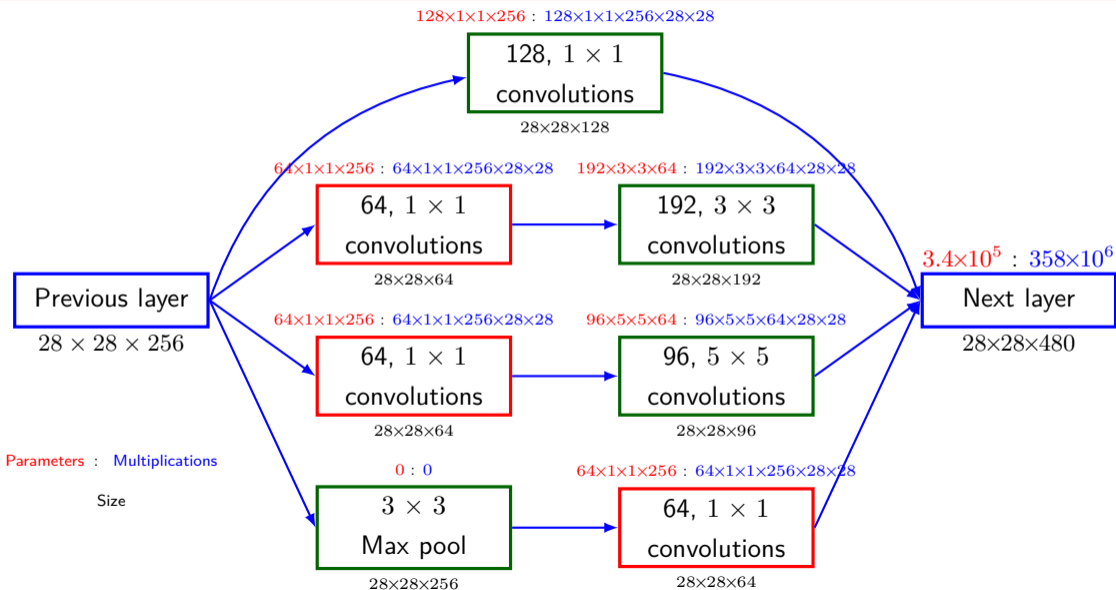
- Winner for 2014, 6.7% error for top-5
- 22 Layers
- Only 5 million parameters
- 12X less than AlexNet, 27X less than VGG16
- Efficient inception module
- No FC layers



Naive inception

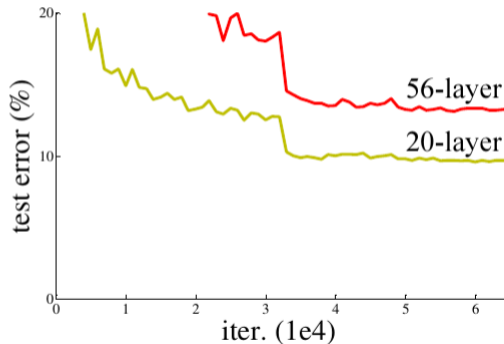
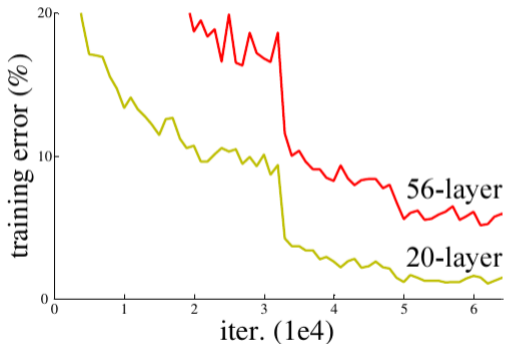


Inception

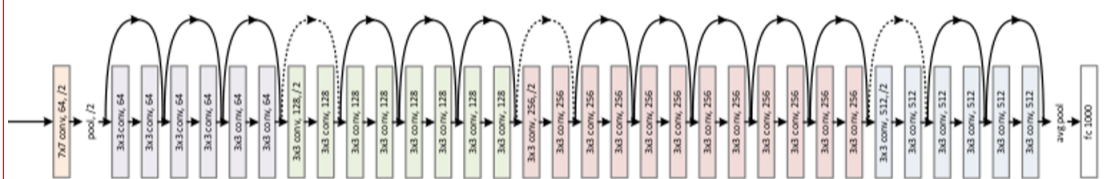


ResNet: Observation

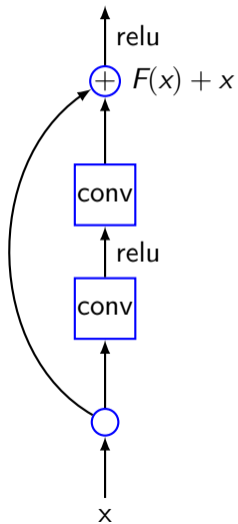
- Winner for for 2015, 3.57% error for top-5
- 152 Layers



ResNet

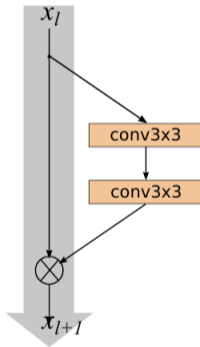


Resnet: Skip Connection

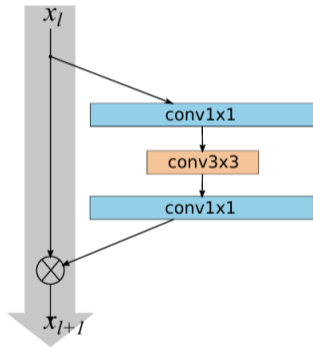


Wide Resnet

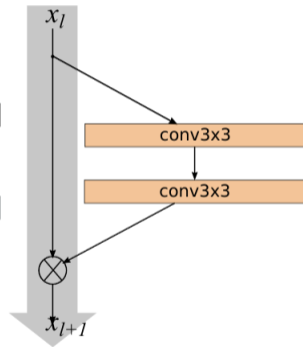
CS551



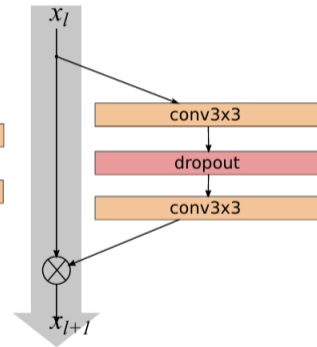
(a) basic



(b) bottleneck

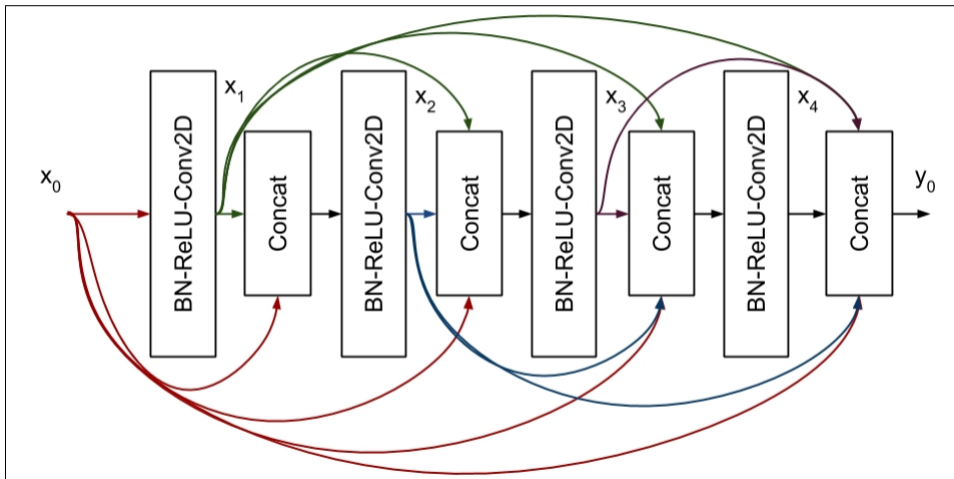


(c) basic-wide



(d) wide-dropout

DenseNet



Comparison of CNN architecture

Model	Size (M)	Top-1/top-5 error (%)	# layers	Model description
AlexNet	238	41.00/18.00	8	5 conv + 3 fc layers
VGG-16	540	28.07/9.33	16	13 conv + 3 fc layers
VGG-19	560	27.30/9.00	19	16 conv + 3 fc layers
GoogleNet	40	29.81/10.04	22	21 conv + 1 fc layers
ResNet-50	100	22.85/6.71	50	49 conv + 1 fc layers
ResNet-152	235	21.43/3.57	152	151 conv + 1 fc layers

Computer Vision Tasks

Semantic Segmentation



GRASS, CAT,
TREE, SKY

No objects, just pixels

Classification + Localization



CAT

Single Object

Object Detection



DOG, DOG, CAT

Multiple Object

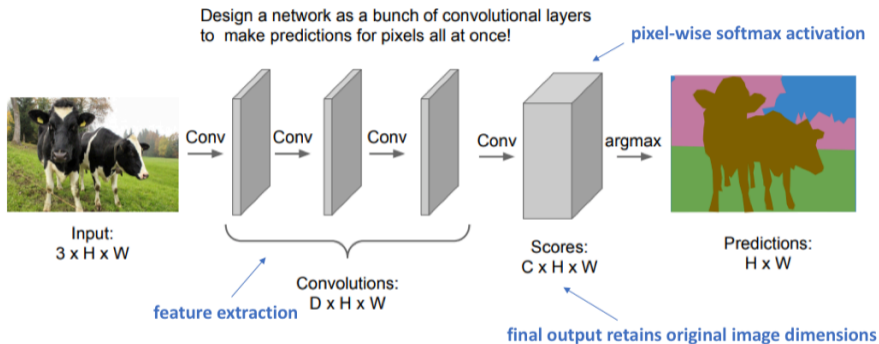
Instance Segmentation



DOG, DOG, CAT

This image is CC0 public domain

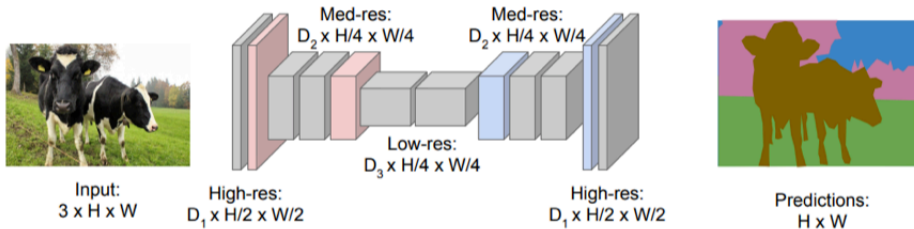
Semantic Segmentation-1



Downside: Preserving image dimensions throughout entire network will be computationally expensive.

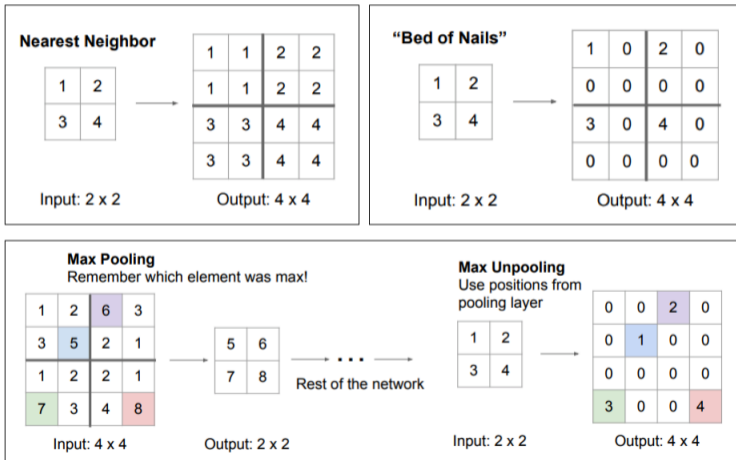
Semantic Segmentation-2

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!



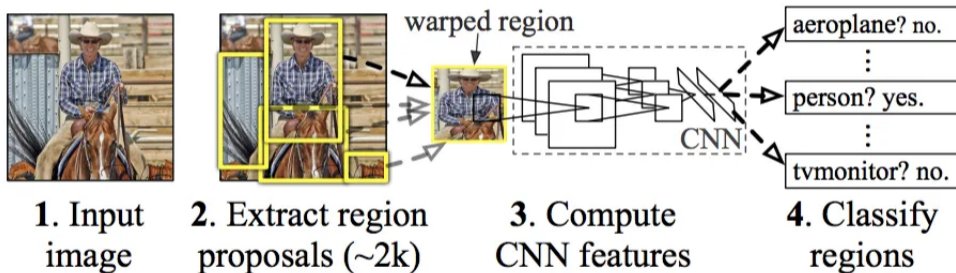
Solution: Make network deep and *work at a lower spatial resolution* for many of the layers.

Semantic Segmentation-3

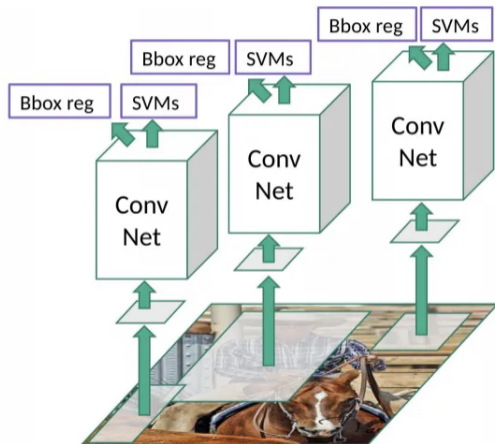


Object identification: R-CNN

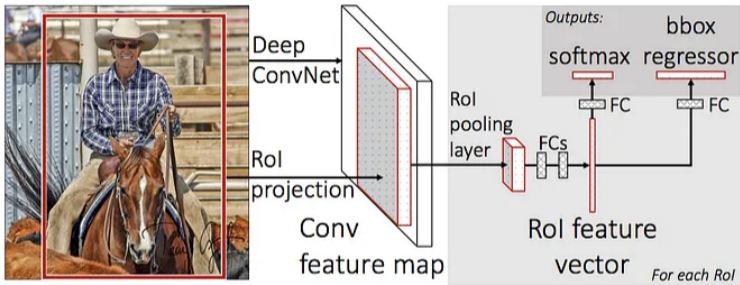
R-CNN: *Regions with CNN features*



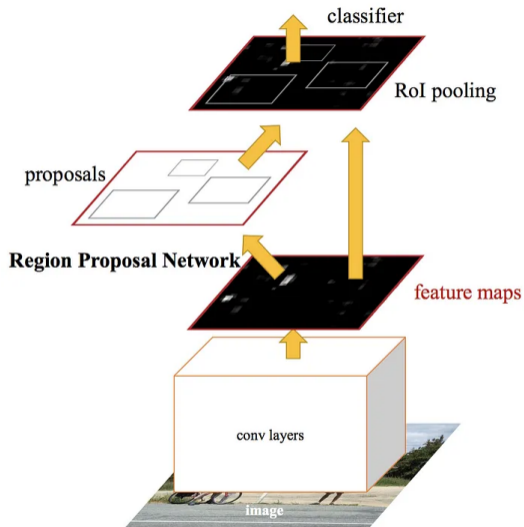
Object identification: R-CNN



Object identification: Fast R-CNN



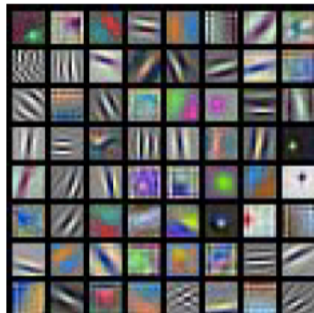
Object identification: Faster R-CNN



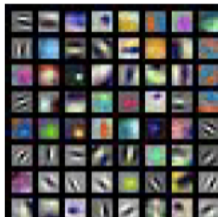
CNN: Visualization

- Visualization of filters
- Visualization of last layer features
- Visualization of activations
- Identifying important pixels
- Saliency map
- Image synthesis
- Style transfer

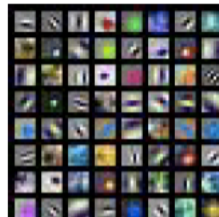
CNN: Visualization of Filters



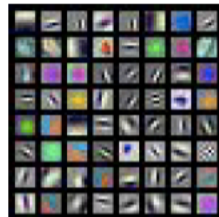
AlexNet:
 $64 \times 3 \times 11 \times 11$



ResNet-18:
 $64 \times 3 \times 7 \times 7$



ResNet-101:
 $64 \times 3 \times 7 \times 7$

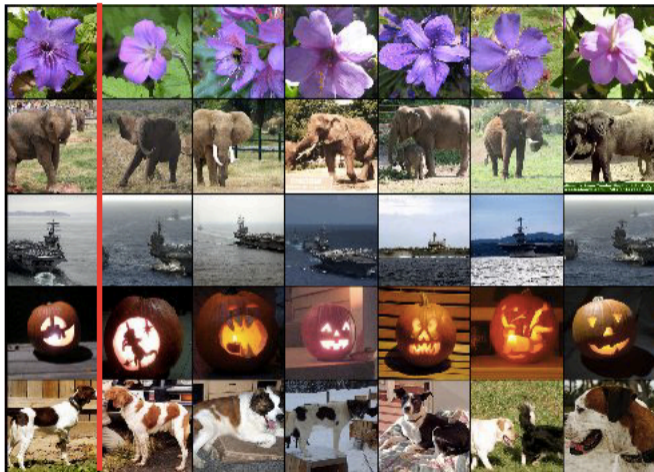


DenseNet-121:
 $64 \times 3 \times 7 \times 7$

CNN: Nearest neighbour

Test image L2 Nearest neighbors in feature space

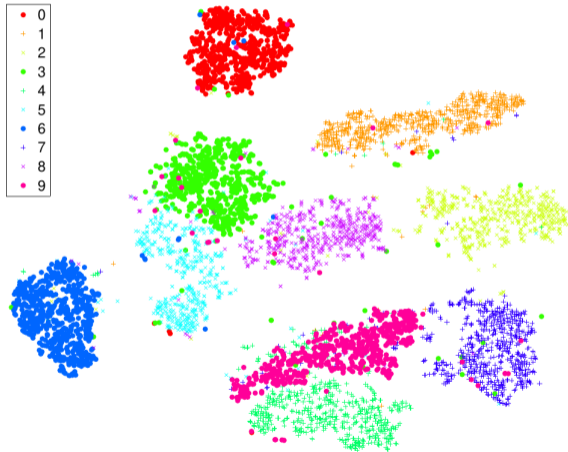
Recall: Nearest neighbors
in pixel space



Krizhevsky et al, "ImageNet Classification with Deep Convolutional Neural Networks", NIPS 2012.
Figures reproduced with permission.

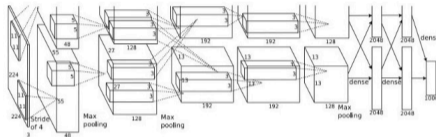
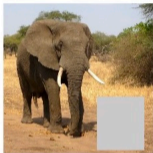
t-SNE: Last layer feature

- t-distributed stochastic neighbor embedding

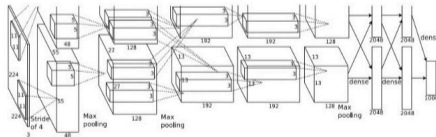
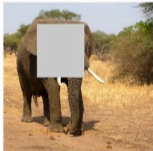


Saliency via Occlusion

Mask part of the image before feeding to CNN, check how much predicted probabilities change



$P(\text{elephant}) = 0.95$



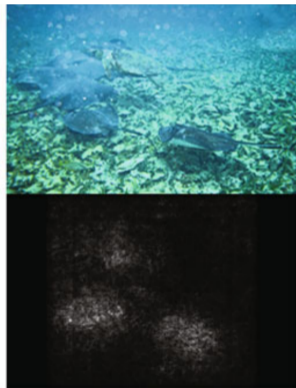
$P(\text{elephant}) = 0.75$

Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014

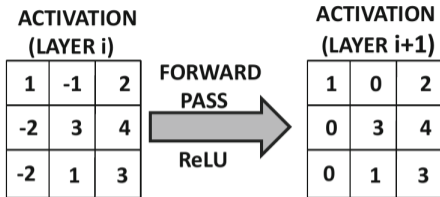
[Boat image](#) is CC0 public domain
[Elephant image](#) is CC0 public domain
[Go-Karts image](#) is CC0 public domain

CNN: Saliency via Backprop

- Find $\frac{\partial o}{\partial x_i}$. Eg. for imagenet, we will have 224x224x3
- Take absolute value and max over RGB channel
- Image will reduced to 224x224x1



CNN: Guided Backpropagation



“GRADIENTS”
(LAYER $i+1$)

-3	2	-1
-1	2	2
1	2	-4

BACKWARD PASS

-3	0	-1
0	2	2
0	2	-4

TRADITIONAL
BACKPROPAGATION

“GRADIENTS”
(LAYER i)

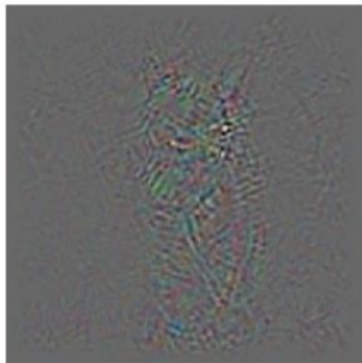
0	2	0
0	2	2
1	2	0

“DECONVNET”
(APPLY ReLU)

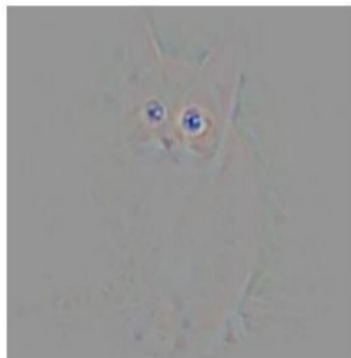
0	0	0
0	2	2
0	2	0

GUIDED
BACKPROPAGATION

Guided backpropagation



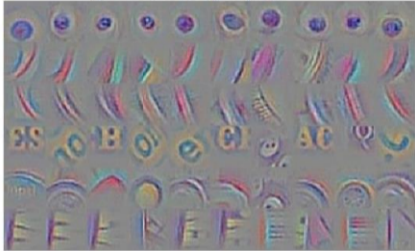
Backprop



Guided Backprop

Guided backpropagation

guided backpropagation



corresponding image crops



guided backpropagation



corresponding image crops

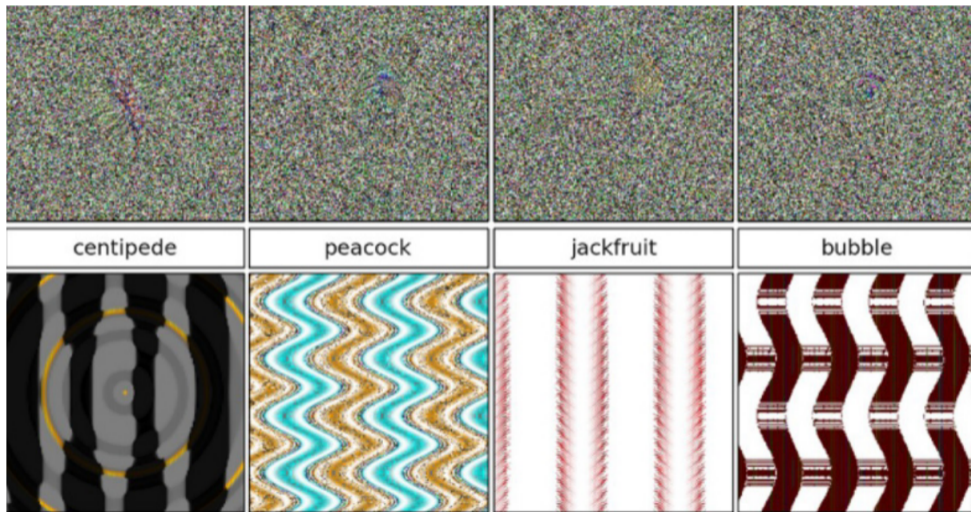


Gradient Ascent

- What kind of image maximizes an activation in a neuron?
- What kind of an image achieves the maximum score for a specific category/class?
- With gradient ascent, we are trying to learn the image that maximizes the activations for a particular class: $I^* = \arg \max_I f(I) + R(I)$, f - neuron value, R - regularizer
- In summary, here are the steps of gradient ascent:
 - Initialize image to zeros.
 - Forward image to compute current scores.
 - Backprop to get gradient of the neuron activation with respect to the input image pixels.
 - Make a small update to the image.

Synthetic images

- Example images having high confidence score on state of the art neural networks

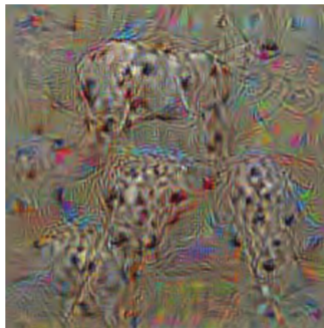


Fantasy image

- Find an input that maximizes a particular neuron at the output (before softmax)



cup



dalmatian



goose

Adversarial Perturbations

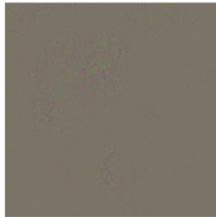
African elephant



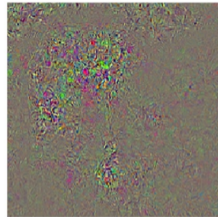
koala



Difference



10x Difference



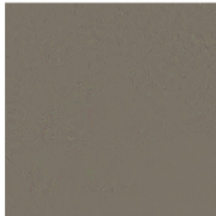
schooner



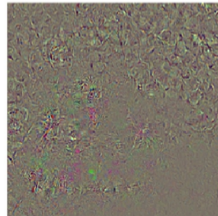
iPod



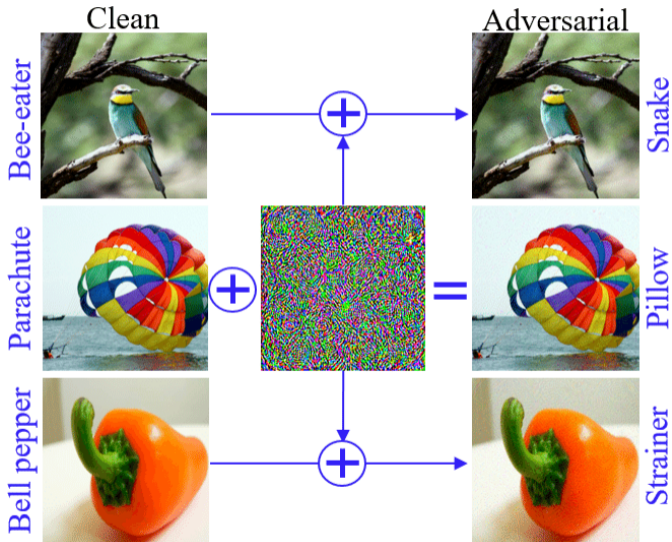
Difference



10x Difference



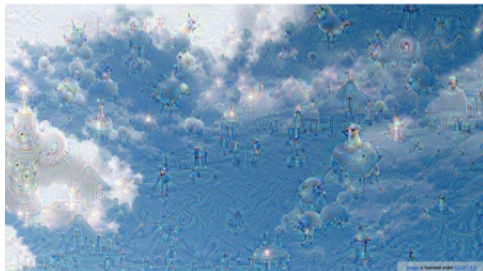
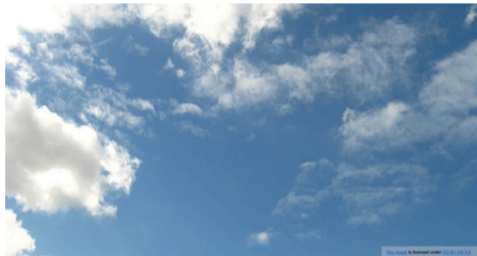
Universal Adversarial Perturbations



Deep Dream-1

- Start with a trained CNN. Weight values are fixed. Select some image from the test set.
- Do a forward pass through the network and compute the activations at all the nodes, until a chosen layer.
- Set the gradients at each node of the chosen layer equal to the activation at that node, i.e.,
$$\frac{\partial L}{\partial h_i} = h_i$$
- Using the Backprop algorithm compute the gradients $\frac{\partial L}{\partial x_{ijk}}$
- Change the pixel value to $x_{ijk} = x_{ijk} + \eta \frac{\partial L}{\partial x_{ijk}}$
- Add the training set mean image to the final pixel values to obtain the final image.

Deep Dream-2

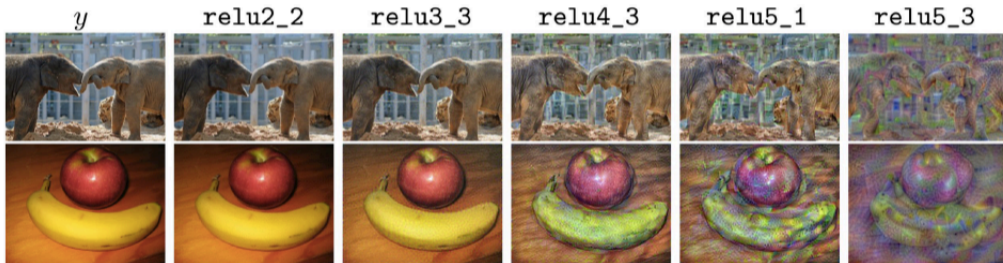


Deep Dream-3



Feature Inversion

- Generation of image whose feature vector is specified
- $\mathcal{L} = \|\phi(X) - \phi_0\| + \lambda R(X)$, ϕ_0 is the feature vector



Resources

- URL: <https://cs.stanford.edu/people/karpathy/convnetjs/>
- URL: <https://playground.tensorflow.org>